Sl. No.

B1.3-R5: SOFTWARE ENGINEERING

NOTE:

- 1. Answer question 1 and any FOUR questions from 2 to 7.
- 2. Parts of the same question should be answered together and in the same sequence.

Total Time: 3 Hours Total Marks: 100

- 1. (a) Differentiate between software process and software product.
 - (b) Mention the steps to follow to write an effective SRS document.
 - (c) Write short notes on the following:
 - (i) Modularity.
 - (ii) Information hiding.
 - (d) Mention the approaches adopted in implementation of SQA.
 - (e) Differentiate between a Test Plan and Test Strategy.
 - (f) Which are the building blocks of CASE?
 - (g) With a neat sketch, explain MVC architecture.

(7x4)

- **2.** (a) Draw DFD of library management system.
 - (b) Differentiate between software re-engineering and reverse engineering.
 - (c) What is the role of Change control in successful completion of the project? (6+6+6)
- 3. (a) Enlist various software development lifecycle models. Compare all the models.
 - (b) Write short notes on the following:
 - (i) Design Thinking
 - (ii) Functional Design
 - (iii) Prototype Design

(9+9)

- **4.** (a) Which are the various Behavioural diagrams in software engineering? Explain any two with an example.
 - (b) With a neat sketch, explain the various architectural styles.
 - (c) State the difference between Black-box testing and White-box testing. (6+6+6)
- 5. (a) Explain Component-based Software engineering process.
 - (b) Mention the activities of User Interface Design process. Elaborate each of these techniques. (10+8)
- **6.** (a) Explain CMM levels with a neat sketch.
 - (b) What do you mean by the term Data Dictionary? Explain the importance of using it.
 - (c) What are different coding standards? Where these standards are used? (6+6+6)
- 7. (a) What do you understand by SIX sigma? Is it necessary? Justify your answer with suitable comments.
 - (b) Describe Software Reliability. Why is software reliability difficult to measure? (9+9)

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