#### **About Bioinformatics Courses under DOEACC**

The course in Bioinformatics (BI) is being introduced at various levels for the benefit of students aspiring to become Bioinformatics Professionals. The Society has formulated the Scheme with the active involvement of leading experts from reputed Institutions/organisations. Following levels of courses are available under the Scheme:

Bioinformatics "O" level (BI-O) Assistant Programmers, Technical Assistants, Information Assistants

Bioinformatics "A" level (BI-A) Programmers, Training Faculty

Bioinformatics "B" level (BI-B) Senior Programmers, Systems Analysts, Scientists, Research

Associates

Bioinformatics "C" level (BI-C) Research Scientist, Strategy Manager, Database Architect,

Consultant, Design specialist.

# Bioinformatics "O" level (BI-O) Syllabus:

| Module     | Category   | Subject                                   |
|------------|------------|---|
| BI-M1-R0   | Core       | Foundation Course in Modern Biology       |
| BI-M2-R0   | Core       | Basic Bioinformatics                      |
| BI-M3-R0   | Core       | IT Tools and Application                  |
| BI-M4-R0   | Elective   | One to be chosen out of the following:    |
| BI-M4.1-R0 | Elective 1 | Programming and Problem solving through C |
| BI-M4.2-R0 | Elective 2 | Programming through Visual Basic          |

PR-1 Practical I on Basic Bioinformatics

BI-PJ Project on Bioinformatics

# Bioinformatics "A" level (BI-A) Syllabus:

## Semester-I

| Module   | Category | Subject                             |
|----------|----------|-------------------------------------|
| BI-A1-R0 | Core     | Foundation Course in Modern Biology |
| BI-A2-R0 | Core     | Basic Bioinformatics                |
| BI-A3-R0 | Core     | IT Tools and Application            |
| BI-A4-R0 | Core     | Programming and Problem solving     |
|          |          | through C                           |
| BI-A5-R0 | Core     | Basic Mathematics, Probability and  |
|          |          | Statistics                          |

# Semester-II

| Module    | Category | Subject  |
|-----------|----------|--|
| BI-A6-R0  | Core     | Introduction to Database and Web enabling technologies     |
| BI-A7-R0  | Core     | PERL/PYTHON Programming and applications to Bioinformatics |
| BI-A8-R0  | Core     | Introduction to Object Oriented programming through JAVA   |
| BI-A9-R0  | Core     | Elements of protein Sequence, Structure and modelling      |
| BI-A10-R0 | Core     | Basics of Genomics and Proteomics                          |

PR-1 Practical I (common to O-Level Basic Bioinformatics )
PR-2 Practical II on PERL(BI-A7-R0) and Java(BI-A8-R0)

BI-PJ Project (On Bioinformatics)

Exemptions: Students who have qualified BI-O-R0 would get exemption in the following subjects:-

BI-A1-R0 BI-A2-R0 BI-A3-R0

BI-A4-R0, If the candidate has qualified equivalent paper at BI-O level

(Programming and Problem solving through C)

PR-1

# Bioinformatics "B" level (BI-B) Syllabus:

# COURSE STRUCTURE OF THE "B LEVEL (BIOINFORMATICS)"

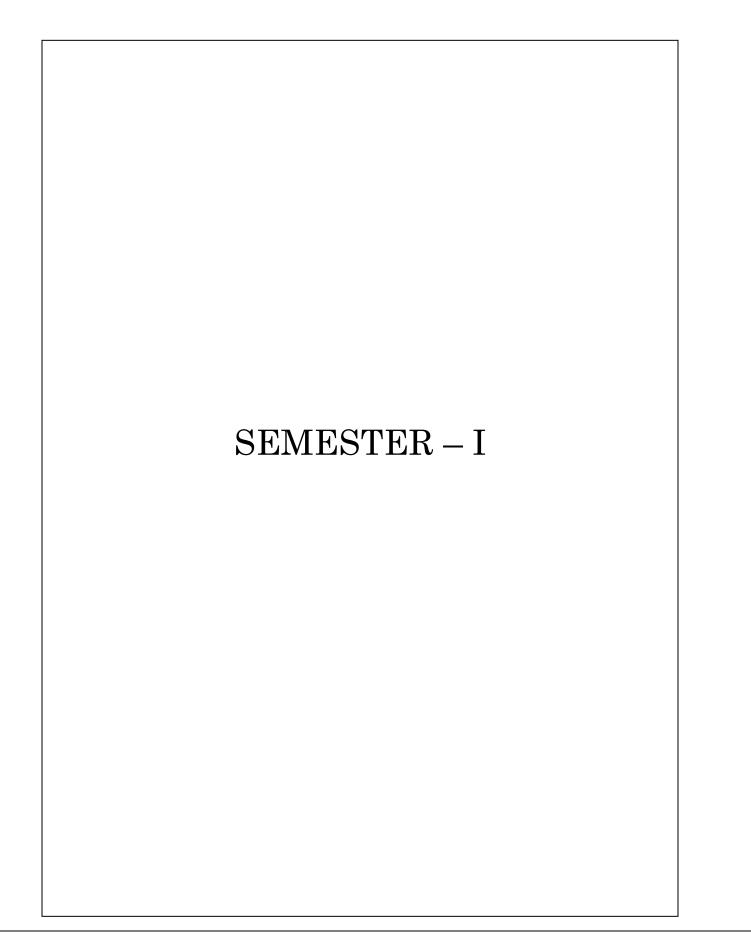
| S. No.<br>Semes             | Paper Code                           | Title  |  |
|-----------------------------|--------------------------------------|--|--|
| 1.<br>2.<br>3.<br>4.<br>5.  | B1.1<br>B1.2<br>B1.3<br>B1.4<br>B1.5 | IT Tools and Application Basic Mathematics, Probability and Statistics Programming and Problem solving through C Basic Bioinformatics Foundation Course in Modern Biology  |  |
| Semes                       | ter II                               |  |  |
| 6.<br>7.<br>8.<br>9.<br>10. | B2.1<br>B2.2<br>B2.3<br>B2.4<br>B2.5 | Introduction to Database and Web enabling technologies PERL/PYTHON Programming and applications to Bioinformatics Introduction to Object Oriented programming through JAVA Elements of protein Sequence, Structure and modelling Basics of Genomics and Proteomics |  |
| Semes                       | ter III                              |  |  |
| 11.                         | B3.1                                 | Computer Organization and Distributed computing  |  |
| 12.<br>13.                  | B3.2<br>B3.3                         | Probability and Information theory Computational methods in Biomolecular sequence analysis   |  |
| 14.                         | B3.4                                 | Discrete Mathematics   |  |
| Semes                       | ter IV                               |  |  |
| 15.                         | B4.1                                 | Statistical methods in Bioinformatics  |  |
| 16.                         | B4.2                                 | Biomoleculer Structure and Dynamics  |  |
| 17.                         | B4.3                                 | Data Structure and Algorithms  |  |
| 18.                         | B4.4                                 | Computational Genomics   |  |
| Semes                       | ster V                               |  |  |
| 19.                         | B5.1                                 | Optimisation, Machine Learning and Computational Intelligence  |  |
| 20.                         | B5.2                                 | Object Technology for Bioinformatics   |  |
| 21.                         | B5.3                                 | Computational Proteomics and Gene Expression studies   |  |
| Optional Course             |                                      |  |  |
| 22.                         | B5.4.1                               | Computer aided Molecular Modeling and Drug Discovery (OR)  |  |
|                             | B5.4.2                               | Chemoinformatics   |  |
| Semester VI                 |                                      | Project  |  |

# Note:

Theory = 60 hours and Practical = 60 hours

# **Practicals:**

Each course module has a practical component and the same will be carried out with software recommended by DOEACC from time to time.



#### BI-M3/A3/B1.1-R0: IT TOOLS AND APPLICATIONS

## **Objective of the Course**

This course has been designed to provide an introduction to Information Technology and IT Tools. The student will become IT literate, and will understand the basic IT terminology. The students will be able to understand the role of Information Technology and more specifically computers, communication technology and software in the present social and economic scenario.

The course has focus on the following:

- Overview of the Information Technology
- ♦ Computer Organization
- ♦ Computer Operating System and Software
- MS Windows, LINUX, Word Processing and Spreadsheet tools
- ♦ Multimedia and Presentation Packages

#### **Outline of Course**

| S. No. | Topic                              | Minimum No. of Hours |  |  |
|--------|------------------------------------|----------------------|--|--|
| 1.     | Computer Appreciation              | 04                   |  |  |
| 2.     | Computer Organization              | 13                   |  |  |
| 3.     | Operating System                   | 13                   |  |  |
| 4.     | Word Processing                    | 10                   |  |  |
| 5.     | Spreadsheet Package                | 10                   |  |  |
| 6.     | Presentation Package               | 06                   |  |  |
| 7.     | Information Technology and Society | 04                   |  |  |

Lectures = 60 Practical / Tutorials = 60 Total = 120

#### **Detailed Syllabus**

# 1. Computer Appreciation

4 Hrs.

Characteristics of Computers, Input, Output, Storage units, CPU, Computer System, Binary Number System Binary to Decimal Conversion, Decimal to Binary Conversion, Binary Coded Decimal (BCD) Code, ASCII Code

# 2. Computer Organisation

13 Hrs.

#### 2.1 Central Processing Unit

1 Hr.

Control Unit, Arithmetic Unit, Instruction Set, Register, Processor Speed

# 2.2 Memory

3 Hrs.

Main Memory: Storage Evaluation Criteria, Memory Organization, capacity, RAM, Read Only Memories. **Secondary Storage Devices**: Magnetic Disks, Floppy and Hard Disks, Optical Disks CD-ROM, Mass Storage Devices.

## 2.3 Input Devices

2 Hrs.

Keyboard, Mouse, trackball, joystick, Scanner, OMR, Bar-code reader, MICR Digitizer, Card Reader, Voice Recognition, web cam, video cameras.

#### 2.4 Output Devices

2 Hrs.

Monitors, Printers – Dot matrix, inkjet, laser, plotters, Computer output Micro-Film (COM), Multimedia Projector, speech synthesizer, dumb, smart and intelligent terminal.

#### 2.5 Multimedia:

2 Hrs.

What is Multimedia, Text, Graphics, Animation, Audio, images, Video, Multimedia Application in Education, Entertainment, Marketing.

#### 2.6 Computer Software

3 Hrs.

Relationship between Hardware and Software; system software, application software, compiler, names of some high level languages, free domain software.

#### 3. Operating Systems

13 Hrs.

#### **Disk Operating System**

Simple DOS Commands, Simple File Operations, Directory related Commands

#### Microsoft Windows

An overview of different versions of Windows, Basic Windows elements, Files management through Windows.

Using essential accessories: Systems tools – Disk cleanup, Disk defragmenter, Entertainment, Games, Calculator, Imaging – Fax, Notepad, Paint, WordPad.

#### Linux

An overview of Linux, Basic Linux elements: System Features, Software Features. File Structure.

File handling in Linux, Installation of Linux: H/W, S/W requirements, Preliminary steps before installation, specifics on Hard drive repartitioning and booting a Linux System.

## 4. Word Processing

10 Hrs.

Word Processing concepts: Saving, Closing, Opening an existing document, Selecting text, Editing text, Finding and replacing text, printing documents, Creating and Printing Merged documents, Character and Paragraph Formatting, Page Design and Layout.

Editing and Proofing Tools: Checking and correcting spellings. Handling Graphics. Creating Tables and Charts. Document Templates and Wizards\*.

#### 5. Spreadsheet Package

10 Hrs.

Spreadsheet Concepts. Creating, Saving and Editing a workbook, Inserting, Deleting work Sheets, entering data in a cell/formula. Copying and Moving data from selected cells, Handling

operators, in Formulae, Functions: Mathematical. Logical, Statistical, Text, Financial, Data ad Time Functions, Using Function wizard.

Formatting a Worksheet: Formatting Cells -- Changing data alignment, Changing date, number, character, or currency format, changing font, adding borders and colors, printing worksheets, Charts and Graphs - Creating, Previewing, Modifying Charts.

Integrating word processor, spread sheets, web pages\*.

## 6. Presentation Package

6 Hrs.

Creating, Opening and Saving Presentations, Creating the Look of Your Presentation, Working in Different Views, Working with Slides, Adding and Formatting Text, Formatting Paragraphs, Checking Spelling and Correcting Typing Mistakes, Making Notes Pages and Handouts, Drawing and Working with Objects, Adding Clip Art and Other Pictures, Designing Slide Shows, Running and Controlling a Slide Show, Printing Presentations\*.

## 7. Information Technology and Society

4 Hrs.

Application of Information Technology in Railways, Airlines, Banking, Insurance, Inventory Control, Financial Systems, Hotel Management, Education, Video Games, Telephone exchanges, Mobile Phones, Information Kiosks, Special effects in Movies.

#### RECOMMENDED BOOKS

## **MAIN READING**

- 1. P. K. Sinha and P. Sinha (2002), "Foundations of Computing", First Edition, BPB Publication.
- 2. S. Sagman, "Microsoft Office 2000 for Windows", Second Indian Print, 2000, Pearson Education.

#### SUPPLEMENTARY READING

1. Turban, Mclean and Wetherbe, "Information Technology and Management", Second Edition, 2001, John Wiley & Sons.

<sup>\*</sup> Note: The underlying concepts may be illustrated using MS Office Package.

#### BI-A5/B1.2-R0: BASIC MATHEMATICS, PROBABILITY AND STATISTICS

## **Objective of the Course**

Mathematical and statistical frameworks are being increasingly employed to understand and investigate biological processes. These frameworks helps in analyzing vast amount of datasets generated from genome and related projects. It is thus essential to introduce basic concepts of mathematics, probability and statistics early within the Bioinformatics curriculum. This course will enable students to understand and appreciate computational problems in proper perspective. In addition, this course will provide a foundation for pursuing higher level courses in Computational Biology.

#### **Outlines of Course**

| S. No. | Topics  | Minimum No. of hours |
|--------|---|----------------------|
| 1.     | Real Numbers                                  | 2                    |
| 2.     | Set, Relation and Function                    | 3                    |
| 3.     | Limits  | 4                    |
| 4.     | Binomial Theorem                              | 2                    |
| 5.     | Calculus                                      | 12                   |
| 6.     | Matrices and Vectors                          | 5                    |
| 7.     | Complex Numbers                               | 2                    |
| 8.     | Elementary Statistics                         | 6                    |
| 9.     | Regression and Correlation                    | 4                    |
| 10.    | Probability                                   | 8                    |
| 11.    | Random Variables and Probability Distribution | 12                   |

Lectures = 60
Practicals/ Tutorials = 60
Total = 120

#### **Detailed Syllabus**

1. Real Numbers 2 Hours

Different kinds of number Integer, Rational and Irrational Surds and their properties, Fractional indices

2. Set, Relation and Function 3 Hours

Set, Product sets Relations Functions (Polynomials, Trigonometric, Exponential) Graphical Representation of Functions

3. Limits 4 Hours

Sequences Limits of sequences Series Limits of functions

| 4. | Binomial Theorem   | 2 Hours  |
|----|--|----------|
|    | Expanding (x+y) <sup>n</sup> Binomoal Cofficients, Binomial Theorem  |          |
| 5. | Calculus   | 12 Hours |
|    | a) Differentiation Calculating gradients of chords First order and higher derivatives Applications: Increasing and Decreasing Functions, Maximum and Minimum points Derivatives as rates of change   | 5 Hours  |
|    | b) Integration Finding a function from its derivative Definite integral Calculating Areas, Volumes   | 5 Hours  |
|    | c) Differential Equations Forming differential equations First order differential equation, growth equation Applications   | 2 Hours  |
| 6. | Matrices and Vectors   | 5 hours  |
|    | Matrix algebra, Determinants Applications Vector in space Applications   |          |
| 7. | Complex Numbers  | 2 hours  |
|    | Extending the number system Operations with complex numbers  |          |
| 8. | Elementary Statistics  | 6 hours  |
|    | a) Representation of data:    Discrete Data, Continuous data    Histogram, Polygons, Frequency Curves b) The Mean,    Variability of data —    The standard deviation c) Median, quantiles, percentile d) Skewness e) Box and Whisker diagrams (box plots) |          |
| 9. | Regression and Correlation Scatter diagrams Regression function Linear correlation and regression lines Product moment correlation coefficient   | 4 hours  |

10. **Probability** 8 hours Experimental probability ..... 2 hours Probability when outcomes are equally likely Subjective probabilities Probabilities law ..... 4 hours Probability rules for combined events Conditional probability and independent events Probability trees ..... 2 hours Bayes' theorem 11. **Random Variables and Distributions** 12 hours Discrete and Continuous Random Variables ..... 5 hours Cumulative distribution function Probability mass function and Probability Density function Expectation of random variables – Experimental Approach and theoretical approach Expectation of X and variance of X Expectation of function E[g(X)]b) Bernoulli Distribution 3 hours **Binomial Distribution** Poisson Distribution Uniform Distribution 4 hours c) Normal Distribution Normal approximation to Binomial

## **RECOMMENDED BOOKS**

Distribution

Central limit theorem

#### **MAIN READING**

- 1. H. Nell and D. Quadling, 'Pure Mathematics (Advanced Level Mathematics)'. Vol. 1,2,3, Cambridge University Press 2002.
- 2. Edward Batschelet. 'Introduction to Mathematics for Life Scientists', 3<sup>rd</sup> Edition, Springer Verlag, 1992
- 3. J. Crawshaw and J. Chambers', 'Advanced level Statistics', 4<sup>th</sup> Edition, Nelson Thornes, 2002

#### SUPPLEMENTARY READING

- 1. Sheldon Ross, 'A first Course in Probability', Sixth Edition, Pearson Education Asia, 2002
- 2. S. Dobbs and J. Millser, 'Statistics (Advanced Level mathematics);, Cambridge University Press 2002

#### BI-M4.1/A4/B1.3-R0: PROGRAMMING AND PROBLEM SOLVING THROUGH 'C' LANGUAGE

#### **Objective of the Course**

The objectives of this course are to make the student understand programming language, programming, concepts of Loops, reading a set of Data, stepwise refinement, Functions, Control structure, Arrays. After completion of this course the student is expected to analyse the real life problem and write a program in 'C' language to solve the problem. The main emphasis of the course will be on problem solving aspect, i.e. developing proper algorithms.

- ♦ After completion of the course the student will be able to
- develop efficient algorithms for solving a problem
- Use the various constructs of a programming language viz. conditional, iteration and recursion.
- ♦ Implement the algorithms in 'C' language
- Use simple data structures like arrays, stacks and linked list in solving problems
- ♦ Handling File in 'C'.

#### **Outline of Course**

| S.No.  | Topic  | Minimum No. of |
|--------|--|----------------|
| 3.110. | i opic                                       | Hours          |
| 1.     | Introduction to Programming                  | 04             |
| 2.     | Algorithms for Problem solving               | 12             |
| 3.     | Introduction to 'C' language                 | 04             |
| 4.     | Conditionals and loops                       | 08             |
| 5.     | Arrays                                       | 06             |
| 6.     | Functions                                    | 06             |
| 7.     | Structures and Unions                        | 06             |
| 8.     | Pointers                                     | 06             |
| 9.     | Self Referential Structures and Linked Lists | 04             |
| 10.    | File Processing                              | 04             |

Lectures = 60
Practicals/ Tutorials = 60
Total = 120

# **Detailed Syllabus**

#### 1. Introduction to Programming

4 hours

The Basic Model of Computation, Algorithms, Flow-Charts, Programming Languages, Compilation, Linking and Loading, Testing and Debugging, Documentation

## 2. Algorithms for Problem Solving

12 hours

Exchanging values of two variables, summation of a set of numbers, Decimal Base to Binary Base conversion, Reversing digits of an Integer, GCD (Greatest Common Division) of two numbers, Test whether a number is prime, Organise numbers in ascending order, Find square root of a number, factorial computation, Fibonacci sequence, Evaluate 'sin x' as sum of a series, Reverse order or elements of an array, find Largest number in an array, Print elements of upper triangular matrix, multiplication of two matrices, Evaluate a Polynomial.

## 3. Introduction to 'C' language

4 hours

- 3.1 Character set, Variable and Identifiers, Built-in-Data Types, Variable Definition
- 3.2 Arithmetic operators and Expressions, Constants and Literals
- 3.3 Simple assignment statement, Basic input/output statement
- 3.4 Simple 'C' programs

## 4. Conditional Statements and Loops

8 hours

- 4.1 Decision making within a program
- 4.2 Conditions, Relational Operators, Logical Connectives
- 4.3 *if* statement, *if-else* statement
- 4.4 Loops: *while* loop, do while, *for* loop, nested loops, infinite loops, *switch* statement, structured programming

5. Arrays 6 hours

One dimensional arrays: Array manipulation; Searching, Insertion, Deletion of an element from an array; Finding the largest /smallest element in an array; Two dimensional arrays, Addition/ Multiplication of two matrices, Transpose of a square matrix; Null terminated strings as array of characters, Representation sparse matrices

6. Functions 6 hours

Top down approach of problem solving, Modular programming and functions, Standard Library of C functions, Prototype of a function: Formal parameter list, Return Type, Function call, Block structure, Passing arguments to a function: call by reference, call by value, Recursive Functions, arrays as function arguments

#### 7. Structures and Unions

6 hours

Structure variables, initialization, structure assignment, nested structure, structures and functions, structures and arrays: arrays of structures, structures containing arrays, unions

8. Pointers 6 hours

Address operators, pointer type declaration, pointer assignment, pointer initialization, pointer arithmetic, functions and pointers, Arrays and Pointers, pointer arrays

# 9. Self Referential Structures and Linked Lists

4 hours

Creation of a singly connected linked list, traversing a link list, Insertion into a linked list, Deletion from a linked list

# 10. File Processing

4 hours

Concepts of Files, File opening in various modes and closing of a file, Reading from a file, Writing onto a file

#### **RECOMMENDED BOOKS**

#### MAIN READING

- 1. Byron Gottfried, "Programming with C" Second Edition, Tata McGrawhill, 2000
- 2. R. G. Dromey, "How to solve it by Computer", Seventh Edition, 2001, Prentice Hall of India

## **SUPPLEMENTARY READING**

- E. Balaguruswami, "Programming with ANSI-C", First Edition, 1996, Tata McGrawhill 1.
- 2. A. Kamthane, "Programming with ANSI & Turbo C", First Edition, 2001, Pearson Education
- Venugopal and Prasad, "Programming with 'C", First Edition, 1997, Tata McGrawhill 3.
- 4. B. W. Kernighan & D. M. Ritchie, "The C Programming Language", Second Edition 2001, Prentice Hall of India

#### **BI-M2/A2/B1.4-R0: BASIC BIOINFORMATICS**

## **Objective of the Course**

On completion of this course, students will have basic knowledge of sources of sequences and protein structure data, an understanding of the relevance and importance of this data, and some exposure to basic algorithms used for processing this data.

#### **Outline of Course**

| S. No. | Topic   | Minimum No. of |
|--------|---|----------------|
|        |   | Hours          |
| 1      | Introduction to Genes and Proteins              | 10             |
| 2      | Introduction to Internet Use and Search Engines | 5              |
| 3      | Genomic Sequence Information Sources            | 10             |
| 4      | Protein Structure Information Sources           | 10             |
| 5      | Introduction to Data Generating Methods         | 5              |
| 6      | Sequence and Phylogeny Analysis                 | 20             |

Lecture 60 Practicals/Tutorials 60 Total 120

# **Detailed Syllabus**

#### 1. **Introduction to Genes and Proteins**

10 hours

Genome Sequences ORFs, Genes, Introns, Exons, Splice Variants DNA/RNA Secondary Structure Triplet Coding Protein Sequences

Protein Structure: Secondary, Tertiary, Quaternary

The notion of Homology

# 2. Introduction to Internet Use and Search Engines

5 hours

WWW, HTML, URLs

Browsers: Netscape / Opera / Explorer Search Engines Google, PUBMED

## 3. Sequence Information Sources

10 hours

**EMBL** 

**GENBANK** 

Entrez

Unigene

Understanding the structure of each source and using it on the web

#### 4. Protein Information Sources

10 hours

PDB

SwissProt

TrEMBL

Understanding the structure of each source and using it on the web

# 5. Introduction to Data Generating Techniques

5 hours

Restriction Enzymes, Gel Electrophoresis, Chromatograms

Blots, PCR, Microarrays, Mass Spectrometry

What data each generates, and what bioinformatic problems they pose.

| 6. | Sequence and Phylogeny Analysis                                  | 20 hours |
|----|--|----------|
|    | Detecting Open Reading Frames                                    | 2 hours  |
|    | Outline of Sequence Assembly                                     | 3 hours  |
|    | Mutation Matrices  | 2 hours  |
|    | Pairwise Alignments  | 2 hours  |
|    | Introduction to BLAST, using it on the web, interpreting results | 4 hours  |
|    | Multiple Sequence Alignment                                      | 3 hours  |
|    | Phylogenetic Analysis  | 4 hours  |

#### RECOMMENDED BOOKS

## **MAIN READING**

# Theory

- 1. D. Baxevanis and F. Oulette, (2002) "Bioinformatics : A practical guide to the analysis of genes and proteins", Wiley Indian Edition
- 2. Cynthia Gibas and Per Jambeck (2001), "Developing Bioinformatics Computer Skills". O'Reilly press, Shorff Publishers and Distributors Pvt. Ltd., Mumbai.
- 3. Bryan Bergeron MD (2003), "Bioinformatics Computing". Prentice Hall India (Economy Edition)
- 4. Stuart Brown (2000) "Bioinformatics A biologists guide to Biocomputing and Internet". Eaton Publishing

#### **Practical**

 Jean-Michel Claverie and Cedric Notredame (2003) Bioinformatics – A Beginners Guide. Wiley – Dreamtech India Pvt. Ltd.

#### SUPPLEMENTARY READING

# Theory

- 1. T. K. Attwood & D. J. Parry-Smith (2001), "Introduction to Bioinformatics", Pearson Education Ltd, Low Price Edition.
- 2. Bioinformatics: Sequence and Genome Analysis. D. W. Mount (2001) Cold Spring Harbor Laboratory Press.
- 3. Arthur M. Lesk (2002) "Introduction to Bioinformatis" Oxford University Press

## BI-M1/A1/B1.5-R0: FOUNDATION COURSE IN MODERN BIOLOGY

## Objective of the course

The objective of this foundation course is to familiarize students to basic terminology and concepts in the subject. Unifying concepts and theories pointed out and stressed wherever applicable.

After completion of this course students should be able to

- Understand the underlying basic concepts in biology
- Be familiar with basic terminology
- Relate to the functioning of cellular machinery
- Appreciate the role of heredity and evolution in our ecology

#### **Outline of Course**

| S. No. | Topic   | Minimum No. of |
|--------|---|----------------|
|        |   | Hours          |
| 1      | General Biology   | 6              |
| 2      | Basics of Cell Biology                                  | 8              |
| 3      | Introductory Life Science – Botany and Zoology          | 6              |
| 4      | Introduction to Human Biology                           | 8              |
| 5      | General Microbiology                                    | 6              |
| 6      | Basics of Genetics and Evolution                        | 10             |
| 7      | Basic Molecular Biology I – Nucleic acids (DNA and RNA) | 10             |
| 8      | Basic Molecular Biology II – Proteins                   | 6              |

Lecture = 60 Practicals/Tutorials = 60 Total = 120

## **Detailed Syllabus**

# 1. General Biology

6 hours

The nature of life, definition of life, characteristics of life, differences between animals and plants, principal divisions in biology, importance of biology

# 2. Basics of Cell Biology

8 hours

Definition of Cell – fundamental cell types, difference between prokaryotic and eukaryotic cell types, cell structure, cell wall, plasma membrane, different organelles and their function. Cell division stages, chromosome structure, human chromosomes, sex chromosome.

## 3. Introductory Life Science -- Botany and Zoology

6 hours

What is a tissue, classification of tissue, meristematic tissue, intercellular space.

Reproduction and development of seed and non-seed plants, levels of organization, form and function of systems, and a survey of major taxa.

## 4. Introduction to Human Biology

8 hours

Types of tissue in human : connective tissue, supporting tissues fluid tissue, muscular tissue, nerve tissue, secretory tissue.

Human respiration: respiratory organs, mechanism of breathing in man, composition of different respiratory gases, compartment of lung, gas exchange in lungs, transport of gases during respiration, diseases of respiratory system. Human nutrition: Salivary glands, function of saliva, swallowing process, digestion in stomach, secretory cells of stomach, digestion in small intestine, pancreas, liver, bile, role of bile in fat digestion.

Human circulation: heart, blood flow control, diseases of heart and circulatory system. Human excretion: Function of kidney, large intestine, summary of excretory substances, diseases related to excretory system. Movement and locomotion: Organs responsible for movement, joints, bones and muscles involved in walking, different sequences during locomotion.

Reproduction: Formation of sperm and ova, fertilization, Hormones: Regulation of hormone secretion

# 5. General Microbiology

6 hours

Microbes in Our Lives: Definition of microorganisms, role in ecological balance, microorganisms living in humans and animals, their role, microorganisms used to produce food and chemicals, disease causing microorganisms.

A Brief History of Microbiology: Robert Hookes observation in 1665, Antoni van Leeuwwenhoek sees microorganisms using a simple microscope (1673), Rudolf Virchow introduced the concept of biogenesis: (1858). Pasteur's discoveries (1861). Alexander Fleming's Penicillin discovery (1928). Penicillin has been used clinically an as antibiotic since the 1940s.

Fermentation and Pasteurization, Vaccination, Recombinant DNA Technology

Naming and Classifying of Microorganism

In a nomenclature system designed by Carolus Linnaeus (1735), each living organism is assigned two names, The two names consist of a genus and a specific epithet, both of which are underlined or italicized. All organisms are classified into Eubacteria, Archaea and Eucarya. Eucarya includes Protista, Fungi, Plantae and Animalia.

The diversity of Microorganisms

Bacteria, Fungi, Protozoa, Algae, Viruses, Multicelluer Animal Parasites

#### 6. Basics of Genetics and Evolution

10 hours

Mendel's work and experiments, gene bearer of heredity character, chemical basis of heredity.

Stages of evolution, origin of life, evidences of evolution from plant and animal kingdom. Genome sequencing techniques.

## 7. Basic Molecular Biology I – Nucleic Acids (DNA and RNA)

10 hours

Chemical structure, hybridization, double helical structures, replication, concepts of gene and genetic code, transcription and translation, mutations and its implications, Polymerase Chain Reaction.

#### 8. Basic molecular Biology II - Proteins

6 hours

Amino acid structure, chemical nature of residues, polymeric chain and folding, concepts of pH, pKa, buffer, aqueous medium.

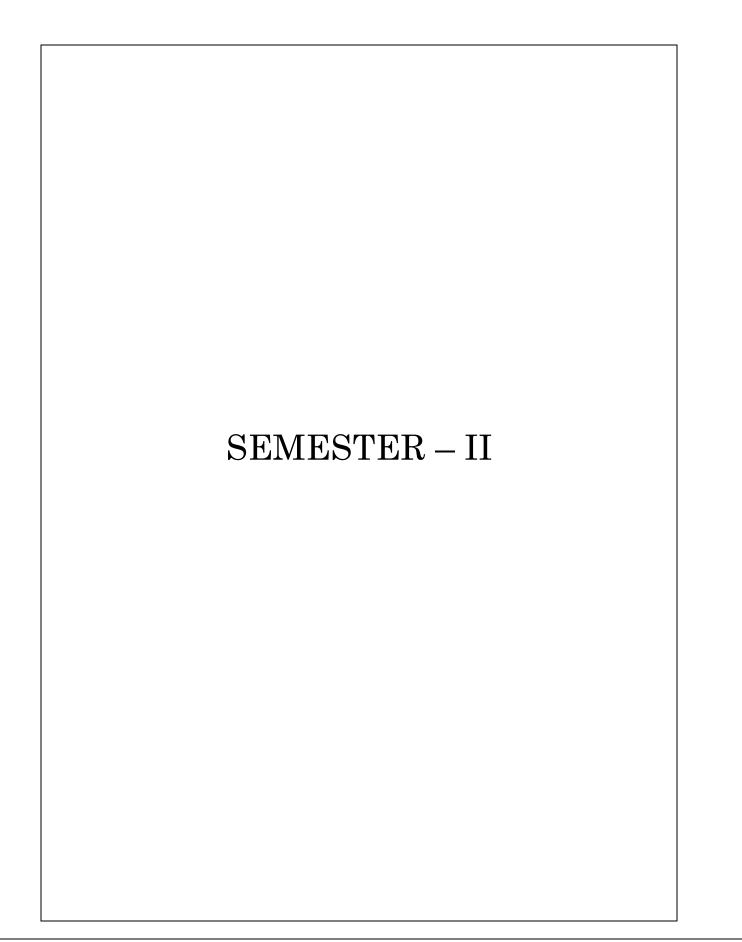
#### **RECOMMENDED BOOKS**

#### **MAIN READING**

- 1. Biological Science, Third Edition, N. P. O Green, G. W. Stout, D. J. Taylor, Editor, R. Soper, Cambridge Low priced Edition
- 2. Molecular Biology of the Cell, 3<sup>rd</sup> Edition, Bruce Alberts et al., Garland Publishing, New York.
- 3. Lehninger Principles of Biochemistry, 4<sup>th</sup> Edition, David Nelson and Michael M Cox, Freeman Publishers, 2004

#### SUPPLEMENTARY READING

- 1. DNA Structure and Function, R. R. Sinden, Academic Press, San Diego (1994)
- 2. Genes VIII Benjamin Lewin, Oxford University Press



#### BI-A6/B2.1-R0: INTRODUCTION DATABASE AND WEB ENABLING TECHNOLOGIES

#### Objective of the course

On completion of this course students will have adequate knowledge of different data models, basic principles of data base management and basic web enabling technologies. Students will learn how to design a database system, various normalization techniques and some useful query language. Students will be able to develop web based applications to retrieve information from data bases. They should also be able to design their own web sites, install web server, and do the relevant administrative tasks.

#### **Outline of Course**

| S. No. | Topic  | Minimum No. of |
|--------|--|----------------|
|        |  | Hours          |
| 1      | Introduction to databases                        | 5              |
| 2      | Entities Relationship model                      | 4              |
| 3      | Relational Algebra and Calculus                  | 7              |
| 4      | Issues in designing relational databases         | 6              |
| 5      | Query language and query optimization            | 10             |
| 6      | Database system architecture                     | 4              |
| 7      | Introduction to ASN.1 and NCBI data model        | 4              |
| 8      | Basics of Internet and WWW                       | 3              |
| 9      | Web server                                       | 6              |
| 10     | HTML   | 8              |
| 11     | Introduction to XML and its difference with HTML | 3              |

Lectures = 60 Practicals/Tutorials = 60 Total = 120

#### **Detailed Syllabus**

#### 1. Introduction to Databases

5 hours

Why Database systems, Data abstraction and data models, Instances and schemas, Database Administrator,

Data Definition and manipulation languages, brief introduction to network and hierarchical models.

# 2. Entitles Relationship model

4 hours

Entity and entity sets, relationships and relationship sets,, E-R diagram, reducing E-R diagrams to Tables and trees.

## 3. Relational Algebra and Calculus

7 hours

Relational algebraic operations such as select, project, union, set difference, Cartesian product,, intersections, natural join, division, generalized projection, outer join etc., tuple relational calculus, domain relational calculus.

#### 4. Issues in designing relational databases

6 hours

Pitfalls in relational database design, decomposition, importance of normalization, functional dependencies, Boyce-Code Normal form, third normal form and fourth normal form.

# 5. Query language and query optimization

10 hours

Domain types in SQL, Schema definition in SQL, Types of SQL commands, SQL operators, tables, views, indexes, aggregate functions, insert, delete and update operations, join, union, intersection, minus etc. in SQL, queries, sub-queries, equivalence of queries.

#### 6. Database system architecture

4 hours

Introduction to centralized system, client server system, parallel system and distributed system.

## 7. Introduction to ASN.1 and NCBI data model

4 hours

Why specialized data model is required for biological sequences, different data types supported by ASN.1and how they are used for storage of different types of information reading of NCBI data using freely available NCBI toolbox.

#### 8. Basics of Internet and WWW

3 hours

Introduction to Internet, TCP/IP, WWW, FTP, registration with ISP, Internet connection wizard, URL http.

9. Web server 6 hours

Role of Web Server, a brief introduction to Apache, Introduction to PSW, capabilities of PSW, installation of PSW, role of CGI program, configuring PSW for Perl / CGI, configuring system Data Source name (DSN), publishing dynamic applications, creating web pages from information contained in a data base, creation of internet database connection file, simple CGI programming using Perl for simple form processing, use of ODBC drivers to connect a database – role of internet database connector (.idc)files and HTML (.htx)files.

10. HTML 8 hours

Introduction, common tags, creation of hyperlink, incorporation of images, Tables, Frames, formatting text with font.

Dynamic HTML, cascading style sheets, creation of background images, HTML object model, dynamic positioning, direct animation path control.

11. Introduction to XML and its differences with HTML

3 hours

#### **RECOMMENDED BOOKS**

#### **MAIN READING**

- 1. H. M. Dietel, P. J. Dietel and T. R. Nieto, Internet and World Wide Web how to program, Pearson Education India
- 2. A. Silberschatz, H. F. Korth and S. Sudarshan, Database System Concepts, McGraw Hill International
- 3. Zoe'Lacroix and critchlow. Bioinformatics: Managing scientific data. Morgan Kaufmann Publishers 2004.

#### **SUPPLEMENTARY READINGS**

- 1. A. Leon and M. Leon: Database Management Systems, Leon Vicas
- 2. C. J. Date: Introduction to Database Systems

#### BI-A7/B2.2-R0: PERL PROGRAMMING AND APPLICATION TO BIOINFORMATICS

## **Objective of the Course**

Perl is a popular programming language that is extensively used in Bioinformatics. The goal of this course is to provide a practice-oriented introduction to Perl programming language. The goal is two-fold: to teach programming skills and to apply them for the solution of interesting Bioinformatics problems. The programming concepts such as data type, arithmetic and logical operators, conditionals and loops, input/output, regular expression and pattern matching, functions and sub-routines, application in reading protein files, finding motifs, simulating DNA, parsing PDB record, BLAST and annotations in GenBank, etc. After completion of the course a student will have solid understanding of Perl basics and will be able to program for tackling tasks described above.

#### **Outlines of Course**

| S. No. | Topics                                  | Minimum No. of hours |
|--------|---|----------------------|
| 1.     | Introduction                            | 02                   |
| 2.     | Data Types                              | 06                   |
| 3.     | Arithmetic and Logical Operators        | 10                   |
| 4.     | Conditionals and Loops                  | 04                   |
| 5.     | Input and Output                        | 02                   |
| 6.     | Regular Expression and Pattern Matching | 12                   |
| 7.     | Function and Subroutines                | 12                   |
| 8.     | Applications of Perl in Bioinformatics  | 12                   |

Lectures = 60
Practicals/ Tutorials = 60
Total = 120

## **Detailed Syllabus**

1. Introduction: 2 hours

Introduction to Perl, Downloading and installation from Website, Writing and Running a Perl Program, Editing, Advantages

2. Data Types 6 hours

Scalar data and scalar variables: Number, String, Conversion between Numbers and Strings, Variable Interpolation, Arithmetic and Decimal Precision, Arrays: Initialization, Manipulation of Array elements; Associative Array (Hashes): Initialization, Manipulation of Elements of Array.

#### 3. Arithmetic and Logical Operators

10 hours

Arithmetic Operators, Assignment Operators, Increment and Decrement Operators, String Concatenation and Repetition, Operators precedence and Associativity, Conditional Operators, Logical Operators, Operators for manipulating arrays, Operators for Manipulating hashes.

# 4. Conditionals and Loops

4 hours

Conditional Statement; if, if...else, if and if-else, unless statement, Loops: while, for, until, do..while, do..until and foreach loop, last next, redo, continue and case switch statement.

#### 5. Input and Output

2 hours

Creating a file, Reading Data from a file, Writing data to a file, Closing a file, Managing Files and Directories

#### 6. Regular Expressions and Pattern Matching

12 hours

Regular Expression, Pattern Matching, Meta Character, Simple Pattern, Matching Group of Characters, Matching multiple instances of Characters, Pattern Building, Pattern and Variable, Pattern and Loops, Using Pattern for Search and Replace, Matching Pattern over multiple Lines etc.

#### 7. Function and Subroutines

12 hours

Built-in Functions, Defining and calling subroutines, Returning Values from Subroutines, Using Local Variables in Subroutines, Passing Values into Subroutine, Perl References, Perl module and their uses.

# 8. Applications of Perl in Bioinformatics

12 hours

Concatenating DNA Fragments, Transcription: DNA to RNA, Reading Protein Files, Finding Motifs, Simulating DNA, Generating Random DNA, Analysing DNA, Translating DNA to Proteins, Reading DNA from Files in FASTA format, Separating Sequence and Annotation, Parsing Annotation, Parsing PDB files, Parsing BLAST output, Bio-perl.

## **RECOMMENDED BOOKS**

#### **MAIN READING**

- 1. James Tisdall, "Beginning Perl for Bioinformatics", O'Reilly & Associates, 2001
- 2. James Tisdall, "Mastering Perl for Bioinformatics", O'Reilly, 2003

#### **SUPPLEMENTARY BOOKS**

- 1. Cynthia Gibas & Per Jambeck, "Developing Bioinformatics Computer Skills", O'Reilly & Associates, 2000.
- 2. Rex A. Dawyer, "Genomic Perl", Cambridge University Press
- 3. Learning Perl, 3<sup>rd</sup> Edition, Author: Randal L. Schwartz and Tom Phoenix, O'Reilly

#### BI-A7/B2.2-R0: PYTHON PROGRAMMING AND APPLICATIONS TO BIOINFORMATICS

## **Objective of the Course**

The course is designed for students who already have some programming knowledge, in other languages such as Perl or C. This course focus on bioinformatics application and examples and also covers the necessary programming features of Python. Students who undertakes this course will be able to write codes for simple applications and will motivate to develop modules for some specialized applications.

#### **Outlines of Course**

| S. No. | Topics                   | Minimum No. of hours |
|--------|--------------------------|----------------------|
| 1.     | Introduction to Python   | 6                    |
| 2.     | Syntax rules             | 6                    |
| 3.     | Variables and namespaces | 4                    |
| 4.     | Control flow             | 4                    |
| 5.     | Functions                | 6                    |
| 6.     | Exceptions               | 4                    |
| 7.     | Modules and Packages     | 4                    |
| 8.     | Classes                  | 6                    |
| 9.     | Biopython                | 10                   |
| 10.    | Biopython – applications | 10                   |

Lectures = 60
Practicals/ Tutorials = 60
Total = 120

#### **Detailed Syllabus**

# 1. Introduction to Python

6 hours

Basic data types – Strings, Lists, Tuples – Lists and Tuples – Strings and Unicode strings Buffers – Dictionaries – Numbers – Type conversions – Files

#### 2. Syntax rules

6 hours

Indentation – Line structure – Block structure – Special objects

## 3. Variables and namespaces

4 hours

Variables – Multiple assignments – Assignments, references and copies of objects – Namespaces – Accessing namespaces

## 4. Control flow

4 hours

Conditionals – Loops – while – for – more about loops

## 5. Functions

6 hours

Operators – Order of evaluation – Object comparisons – dot operator – String formatting – Defining functions – Passing arguments to parameters – Reference arguments – Passing arguments by keywords – Default values of parameters – Variable number of parameters

# 6. Exceptions

4 hours

General Mechanism - Python built-in exceptions - Raising exceptions - Defining exceptions

7. Modules and packages

4 hours

Modules - Loading - Packages - Loading

8. Classes

6 hours

Creating instances – Getting information on a class

9. Biopython

10 hours

Introduction – Bio.Seq and Bio.SeqRecord modules – Using Seq class – Sequences reading and writing – Bio classes for sequences – Bio.SwissProt.SProt and Bio.WWW.ExPASy – Reading entries – Regular expressions in Python – Prosite - Bio.GenBank – Reading entries – Running Blast and Clustalw – Blast - Clustalw - Running other bioinformatics programs under Pise

10. Biopython – applications

10 hours

Advanced Parsers – Introduction – building parsing classes for Enzyme – Iterator using the parsers classes – Building parsing classes for phylogenetic trees working with PDB – Study of disulfide bonds – Graphics in Python.

#### **RECOMMENDED BOOKS**

## **MAIN READING**

- 1. Mark Lutz, David Ascher (2003) Learning Python. O'Reilly & Associates
- 2. Alan Gauld (2000) Learn To program Using Python Addison –Wesley

#### ADDITIONAL READING

1. AlexMartelli (2003) Python in a Nutshell, O'Reilly

#### **RESOURCES**

URL: <a href="http://www.python.org">http://www.python.org</a>
 URL: <a href="http://www.biopython.org">http://www.biopython.org</a>

#### BI-A8/B2.3-R0: INTRODUCTION TO OBJECT ORIENTED PROGRAMMING THROUGH JAVA

#### **Objective of the Course**

The course is designed to impart knowledge and skills required to solve the real world problems using object – oriented approach utilizing JAVA language constructs. This course covers the subject in two parts, viz., Java Language and Java Library.

After completion of the course students are expected to understand the following:

- Java tokens for creating expressions and creating Datatypes
- The way various expressions and data types are assembled in packages
- Implementation of Inheritance, Exception handling and Multithreading in JAVA.
- JAVA I/O basics and Applets
- Setting up GUI using AWT/Swing
- Network Programming in JAVA
- Accessing relational databases from JAVA programs

#### **Outlines of Course**

| S. No. | Topics               | Minin | num No. of hours |
|--------|----------------------|-------|------------------|
| 1.     | The JAVA Language    |       | 30               |
| 2.     | The JAVA Library     |       | 30               |
|        | Lectures             | =     | 60               |
|        | Practicals/ Tutorial | s =   | 60               |
|        | Total                | =     | 120              |

# **Detailed Syllabus**

| 1. | The JAVA Language | 30 hours |
|----|-------------------|----------|
|    |                   | 30 Hours |

#### 1.1 Introduction to JAVA 02 hours

An Overview of JAVA, JAVA Applets and Applications. Difference between Java Script and JAVA Object Oriented Programming features

# 1.2 Data Types, Variable & Arrays

03 hours

Java Token & Keywords. Integers types. Floating point types

The JAVA class libraries, Declaring a variable, Dynamic initialization, The scope and lifetime of variable. Type conversion and casting.

Arrays: One-dimensional arrays, Multidimensional arrays, Alternative array declaration syntax

# 1.3 Operators 02 hours

Arithmetic operators, The Bitwise operators, Relational operators, Boolean logical operators, the assignment operator, The ? Operator, Operator precedence

#### 1.4 Control statements

03 hours

Selection statements, Iteration statements, Jump Statements

#### 1.5 Introduction classes and objects

04 hours

Class fundamentals, Declaring objects, Assigning object reference variables, Introducing methods, Constructors, The this keyboard, Garbage collection, The Finalize () method, a stack class, Overloading constructors, Using objects as parameters, Arguments passing, Returning objects, Recursion.

1.6 Inheritance 04 hours

Inheritance basics, Member access and inheritance, Using super class, Creating a multilevel hierarchy, Method overriding, Dynamic method dispatch, Using abstract classes, Using final with inheritance, The object class

## 1.7 Packages and Interfaces

03 hours

Packages; Defining a package, Understanding classpath, Importing Packages Interfaces: Defining an interface, Implementing interfaces, Applying Interfaces, Variable in interfaces

# 1.8 Exception handling

03 hours

Exception handling fundamentals
Exception types: Uncaught exceptions. Using try and catch
JAVA's build-in exceptions. User defined exception subclasses

#### 1.9 Multithreaded Programming

03 hours

The JAVA thread model. The main thread, Creating a thread, Alive () and joint (), Suspend() and resume (), Thread priorities, Synchronization, Interthread communication

## 1.10 I/O, Applets and Other Topics

03 hours

I/O Basics: Streams, The stream classes, The predefined streams, Reading console input, Writing console output, Reading and writing files, Applet fundamentals, The transient and volatile modifiers, Using instance of native methods

## 2. The JAVA Library

30 hours

## 2.1 String handling

02 hours

The string constructor, Special string operations, Character extraction, String Searching & Comparison, Data conversion using value of (), String buffer

#### 2.2 Exploring JAVA Lang

03 hours

Simple type wrappers, Runtime Memory management, Array copy, Object, Clone() and the cloneable interface, Class & Class loader

Math functions: Transcendental functions, Exponential functions, Rounding functions, Miscellaneous math methods

Compiler, Thread, Threadgroup and runnable, throwable, Security Manager

#### 2.3 The utility classes

03 hours

The enumeration interface, Vector & Stack Dictionary. Hash table, String tokenizer,

Bitset. Date: Date comparison, String and time zones

Random. Observer interface

# 2.4 Input/Output – Exploring JAVA I/O

03 hours

The JAVA I/O classes and interface

File Namefilter and Directories

I/O Stream classes: File Input Stream, File Output Stream, Byte array input stream, Byte array

output stream, Filtered streams

Buffered Streams: Buffered Input Stream, Buffered Output Stream, Push back Input Stream, Sequence Input Stream, Print Stream, Random Access File

#### 2.5 Networking

04 hours

Socket Overview, Reserved sockets, Proxy Servers

Internet Addressing: Domain naming services (DNS), JAVA and the net, The networking classes and interfaces, Inet Address: Factory methods, Introspection, TCP/IP server sockets

DataGrams: Datagram packet, Datagram server and client

## 2.6 The applet class

05 hours

The applet class, Applet architecture

An applet skeleton: Initialization and termination, Overriding update (), Status Window

Handling events: The event class, Processing mouse events

Handling keyboard events

HTML applet.tag, Passing parameters to applets

Applet context and show document (), The audioclip & appletstub interface, Outputting to the console

#### 2.7 Swing 05 hours

Swing & its features

Text fields, Buttons, Toggle Buttons, Check boxes, and Radio Buttons, Viewports, Scrolling, Sliders and Lists, Combo Boxes, Progress Bars, Tooltips, Separators and Choosers, Layered Panes, Tabbed Panes, Split Panes and Layouts, Menus and Toolbars, Windows, Desktop Panes, Inner Frames, Dialogue Boxes, Tables and Trees, Text Components

## 2.8 Images 02 hours

File Formats

Image Fundamentals: Creating, Loading and Siaplaying Image Observer: Double Buffering, Media Tracker

#### 2.9 JAVA Database Connectivity (JDBC)

03 hours

Introduction to JDBC. Type of JDBC connectivity Accessing relational database from Java programs Establishing database connections

#### **RECOMMENDED BOOKS**

#### MAIN READING

- 1. H. Schildt, (2001), "The Complete Reference Java 2", Fourth Edition, Tata McGraw Hill
- 2. Dietel nad Dietel (2001), "Java: How to program Java 2", Second Edition, Pearson Education

#### SUPPLEMENTARY READING

- 1. D. Hanagan (2001), "Java Examples in a Nutshell", Third Edition, O' Reilly
- 2. K. Mughal and R. W. Rasmuessen, "A Programmers Guide to Java Certification First Edition, (1999), Pearson Education Comprehensive Primer" publication
- 3. M. T. Nelson, "Java Foundation Classes", Tata McGraw Hill

# BI-A9/B2.4-R0: ELEMENTS OF PROTEIN SEQUENCE, STRUCTURE & MODELLING

## **Objective of the Course**

The course is formulated keeping in view first year Bachelor's students with no biology background. The essential focus is on a qualitative and elementary exposition of the idea that proteins are important biological polymer molecules made of amino acid units, that proteins possess unique structures which in turn dictate their function inside the cell and that it is possible to store, retrieve and represent this information on computers. Other biological macromolecules are introduced towards the end of the course. After attending the course, the student is expected to be acquainted with protein sequences, structures and their role inside the cells, their relation to diseases and drug targets, and how computers may help in understanding structure and function of proteins.

#### **Outline of Course**

| S. No. | Topic   | Minimum No. of Hrs. |
|--------|---|---------------------|
| 1.     | Protein Sequences & Structure                                   | 10                  |
| 2.     | Ramachandran Plots  | 03                  |
| 3.     | Protein databases & visualization                               | 07                  |
| 4.     | Structure to function relationships                             | 05                  |
| 5.     | Homology modeling of proteins                                   | 07                  |
| 6.     | Protein conformation  | 06                  |
| 7.     | Experimental techniques for proteins                            | 04                  |
| 8.     | Introductory Proteomics   | 02                  |
| 9.     | Proteins as drug targets  | 06                  |
| 10.    | Structure and function of Nucleic acids, lipids & carbohydrates | 10                  |

Lectures = 60
Practicals/Tutorials = 60
Total = 120

# **Detailed Syllabus**

#### 1. **Protein Sequences & Structure** 10 hrs. Building Blocks: Amino acids and their classification, peptide bond, polypeptides, a> proteins. b> Primary structure – protein sequence. Secondary structures: alpha helix, beta sheet (parallel & antiparallel), loops and C> d> Tertiary structure e> Quarternary structure (more than one polypeptide chain) f> Classification of protein structures 2. Ramachandran Plots 3 hrs. a> Glycine b> Alanine An example of any polypeptide C> 3. Protein databases & visualization 7 hrs. Protein databases: a> Sequence databases: NCBI, TIGR, SWISS-PROT i) Structure database: RCSB (and links therein) ii) iii) Other databases of conserved domains, motifs, protein families, etc. b> Sequence retrieval: web browsing, ftp Structure retrieval and visualization of 3D structures using Rasmol and other C> public domain software. 4. Structure to function relationships 5 hrs Sequence to function and Structure to function relationships -Some case studies 5. Homology modeling of proteins 7 hrs. Basic Concepts in modeling of proteins through homology Sequence alignment a> Coordinate assignment b> C> Prediction of protein structure d> Physico-chemical interactions in proteins in aqueous media 6. **Protein conformation** 6 hrs. Active forms & Zymogens a> Denaturation and renaturation, effect of salts, solvents & temperature. b> Protein misfolding and protein aggregation C>

4 hrs.

**Experimental techniques for proteins** 

Basic principles of amino acid sequencing

7.

a>

b> Protein synthesis

c> Isolation, purification, characterization & estimation

# 8. Introductory Proteomics

2 hrs.

Proteomics : Comparative genome analysis using proteomics – Differential expression on 2D- gel

# 9. Protein as drug targets

6 hrs.

Some case studies

10. Structure and function of Nucleic acid, lipids & carbohydrates

10 hrs.

Introduction to Nucleic acids, lipids & carbohydrates.

#### **RECOMMENDED BOOKS**

#### **MAIN READING**

- 1. C, Branden & C. Tooze, "Introduction to Protein Structure", Garland Publishing Inc., New York, 1991.
- 2. T.E. Creighton, "Proteins Structures and Molecular Properties", W.H. Freeman & Co., New York, 1993.

## **SUPPLIMENTARY BOOKS**

- 1. EE Conn & PK Stumpf, "Outlines of Biochemistry", Wiley Eastern.
- 2. R.R. Sinden, "DNA Structure and Function", Academic Press, San Diego, 1994.
- 3. Bioinformatics Sequence, Structure and Databanks Edited by D. Hidggins & W. Taylor, Oxford University Press, 2000.

# BI-A10/B2.5-R0: BASICS OF GENOMICS AND PROTEOMICS

## **Objective of the Course**

The primary objective of this course is to impart advanced knowledge to students on a self learning mode such that students become familiar with the methods of searching for information and analyzing preliminary data.

After completion of this course the student should be able to

- Understand state-of-the-art molecular biology techniques
- Be conceptually familiar with metabolism
- Interpret preliminary gene expression and protein expression studies
- Be familiar with the various genome projects completed and ongoing

#### **Outline of Course**

| S. No. | Topic                                 | Minimum No. of hrs. |
|--------|---------------------------------------|---------------------|
| 1.     | Advanced Biochemistry                 | 10                  |
| 2.     | Metabolism and Pathways               | 8                   |
| 3.     | Basic concepts in Genomics            | 10                  |
| 4.     | Micro array for gene expression       | 10                  |
| 5.     | Proteomics                            | 10                  |
| 6.     | Genome Projects – The unfolding story | 12                  |

Lectures = 60 Practicals / Tutorials = 60 Total = 120

# **Detailed Syllabus**

## 1. Advanced Biochemistry

10 hrs

An introduction to physical biochemistry, intermediary metabolism and molecular biology. Topics include a survey of structure, chemistry and function of proteins and nucleic acids; regulation of gene expression at the level of DNA, RNA, and protein synthesis.

## 2. Metabolism and Pathways

8 hrs.

Pathways of carbohydrate, lipid and nitrogen metabolism and their metabolic control.

## 3. Basic concepts in Genomics

10 hrs.

Whole genome analysis, Genome sequencing technology.

Comparative genomics – Paralogs and orthologs, Phylogeny, Human genetic disorders, Candidate gene identification, Concepts of Pharmacogenomics.

## 4. Micro array for gene expression

10 hrs.

Target selection, customized microarray design, image processing and quantification, normalization and filtering, statistical analysis, public microarray data sources.

5. Proteomics 10 hrs.

Basics of Protein structure, Introduction to basic Proteomics technology, Bio-informatics in Proteomics, Basics of Proteome Analysis, Concepts in Enzyme Catalysis.

## 6. Genome Project – The unfolding story

12 hrs.

Introduction to the concepts cloning and mapping, Construction of Physical maps, Basics of radiation hybrid maps, Sequencing: Related discoveries and technology development, Implications of the Human Genome Project, Basic Human Inheritance Patterns, Basics of Single Nucleotide Polymorphism detection and its implication, Practical Application of medical Genetics Technology.

#### RECOMMENDED BOOKS

#### MAIN READING

- 1. Genomes. Author: T.A. Brown, John Wiley and Sons, Bios Scientific Publishers
- 2. Discovering Genomics, Proteomics and Bioinformatics Campbell AM and Heyer LJ Perason Education (Low priced Editions) 2003.

## **SUPPLIMENTARY BOOKS**

- 1. Principles of Genome Analysis and Genomics (Third Edition) Primrose and Twyman Blackwell publishing (2003)
- 2. Reiner Westermeier and Tom Naven. Proteomics in practice. Wiley-vch. 3<sup>rd</sup> Edition 2002
- 3. Instant Notes-Bioinformatics Authors : D.R. Westheadn, J.H. Parish and R.M.Twyman. Publisher : Viva Books Pvt. Ltd. IndianEdition 2003.

# SEMESTER - III

#### BI-B3.1-R0: COMPUTER ORGANIZATION AND DISTRIBUTED SYSTEMS

# **Objective of the Course**

Objective of the course is to familiarize students about computer hardware design and distributed systems, basic structure and behavior of the various functional modules of the computer and how they interact to provide the processing needs of the user.

This subject mainly focuses on the computer fundamentals, network and distributed systems, architectural models, fundamental models, networking and internetworking, operating systems & its supports for distributed systems. Students will be exposed to internet principles, different types of networking topologies. OSI (Open System Interconnection) seven layer model. The course also deals in memory management, methodologies for enhancement of processor throughout besides process control and interprocess communication.

#### **Outline of Course**

| S. No. | Topic  | Minimum No. of hrs. |
|--------|--|---------------------|
| 1.     | Fundamentals                                     | 11                  |
| 2.     | Basic Computer Organization                      | 12                  |
| 3.     | Introduction to Networks and Distributed Systems | 5                   |
| 4.     | Distributed Systems Models                       | 6                   |
| 5.     | Networking and Internetworking                   | 6                   |
| 6.     | Interprocess Communication                       | 6                   |
| 7.     | Operating Systems & its supports for DS          | 14                  |

Lectures = 60 Practicals / Tutorials = 60 Total = 120

## **Detailed Syllabus**

1. Fundamentals 11 hrs.

Binary number systems, Two's complement, floating point representation, addition, subtraction.overflow.

Logic gates, flip-flops, encoders, decoders, multiplexers, registers, counters, RAM, ROM.

## 2. Basic Computer Organization

12 hrs.

Bus and Memory transfers, Binary adder, counter, arithmetic circuit, Logical and shift operations Instruction codes, direct and indirect addressing, Instruction cycle, Instruction formats such as one address and two address instructions, memory reference instructions, input output instructions, arithmetic, logical and shift instructions, general register organization, Memory stack, brief introduction to interrupts.

## 3. Introduction to Networks and Distributed Systems

5 hrs.

The motivation and goals of network and distributed system, network topologies, layers in a network, OSI (Open Systems interconnection) seven layer model (introduction, e.g., Chapter 1 of Tanenbaum), characteristics of a distributed computing system, issues such as heterogeneity, openness, security, scalability, concurrency.

# 4. Distributed Systems Models

6 hrs.

Architectural Models: client server model, peer processes model, mobile agents, thin clients, spontaneous networking, issues in designing distributed systems,

Fundamental models: interaction model, failure model, security model and related issues.

# 5. Networking and Internetworking

6 hrs.

Networking issues, types of networks – local area networks, wide area networks, metropolitan area networks, wireless network and internetwork. Networks principles – protocols, routing, packet transmission, data streaming, switching schemes. TCP/IP protocols – IP addressing, IP routing, mobile IP.

# 6. Interprocess Communication

6 hrs.

Characteristics of interproces communication, sockets, UDP datagram communication, TCP stream communication, external data representation and marshalling. Client-server communication – the request-reply protocol and related issues, use of TCP streams to realize request-reply protocol. Group communication, use of IP-multicast to implement group communication.

## 7. Operating Systems & its supports for DS

14 hrs.

Tasks of OS, types of OS, OS structure.

Programs and process, process control, interacting processes, synchronization, interprocess communication,

Fork-Join primitives, parbegin-Parend control structure, Threads and their creation and termination, kernel levels threads, user level threads. – (chapters 9 and 10 of Dhamdhere).

Memory management – Memory allocation model, contiguous memory allocation and related issues, non-contiguous memory allocation – virtual memory management through demand paging – (15 of Dhamdhere).

Enhancement of throughput by multi-threading, architectures for multi-threaded servers, threads versus multiple processes, OS supports for communication and invocation, concurrent invocation, asynchronous invocation, desirable architecture of OS for distributed computing – (chapter 6 of Coulouris, Dollimore & Kindberg).

#### **RECOMMENDED BOOKS**

#### MAIN READING

- 1. George Coluouris Jean Dollimore Tim Kindberg, *Distributed Systems : Concepts and Design*, Pearson Education, 2001.
- 2. M.M. Mano: Computer Systems Architecture, 3rd Edition, Pearson Education, 2000.
- 3. D.M. Dhamdhere, Systems Programming and Operating Systems, Tata McGraw Hill, 1996.
- 4. A. Tannenbaum & Van Steen, *Distributed Systems Principles and Paradigms*, 1<sup>st</sup> Edition, 2002 Prentice Hall

# **SUPPLEMENTARY READING**

- 1. H.F. Korth and A. Siberschatz: Database System Concepts, McGraw Hill.
- 2. J.P. Hayes: Computer Architecture and Organization, McGraw-Hill.
- 3. John D. Carpinelli, Computer Systems Organization & Architecture Pearson Low priced Edition 2004.

### **BI-B3.2-R0: PROBABILITY AND INFORMATION THEORY**

# **Objective of the Course**

Biological processes are inherently random. A rational description would require study of probabilistic framework. Analysis of vast amount of biological data sets would require a through understanding of probability theory. For quantifying uncertainty embedded in a biological system, tools from information theory are useful. For simulating biological phenomena, Monte Carlo methods are generally employed. This course will provide foundational support to the field of Bioinformatics.

# **Outline of Course**

| S. No. | Topic  | Minimum No. of hrs. |
|--------|--|---------------------|
| 1.     | Introduction to Probability Theory               | 4                   |
| 2.     | Random Variables                                 | 12                  |
| 3.     | Conditional Probability and Expectation          | 4                   |
| 4.     | Limit Theorems                                   | 4                   |
| 5.     | Elements of Stochastic process and Markov Chains | 10                  |
| 6.     | Information Theory                               | 8                   |
| 7.     | Information source :Memoryless, and with memory  | 8                   |
| 8.     | Monte Carlo methods                              | 10                  |

Lectures = 60 Practicals / Tutorials = 60 Total = 120

# **Detailed Syllabus**

# 1. Introduction to Probability Theory

4 hrs.

Probability defined on events, Conditional Probability, Bayes' theorem

2. 12 hrs.

### a> Random Variables

Discrete Random variables : - Bernoulli, Binomial, Geometric and Poisson distributions.

Continuous Random variables : - Uniform, Exponential, Normal, Gamma, and Chisquare distributions.

Expectation of random variables.

Chebyshev's inequality.

Jointly distributed random variables.

# b> Functions of Random Variables

Minimum, Maximum sum of Random Variables

# 3. Conditional Probability and Expectation

4 hrs.

Discrete case, Continuous case, Computing Expectation by conditioning, Computing probabilities by conditioning.

# 4. Limit Theorems 4 hrs.

Weak law of large number.

The Central Limit Theorem.

The Strong Law of Large Numbers.

# 5. Elements of Stochastic processes and Markov Chains

10 hrs.

Introduction to stochastic processes.

How to characterize a stochastic process?

Markov processes and Markov chains.

Chapman – Kolmogorov equation.

Classification of states.

Limiting probabilities.

# 6. Information Theory

8 hrs.

What is Information?

Surprise and Uncertainty.

Shannon's Information measure.

Conditional, Joint and Mutual Information measure.

Kullback-Leibler Directed Divergnce.

The communication model

# 7. a) Discrete memory-less Information source

8 hrs.

The discrete information source.

Source coding.

# b) Discrete Information source with memory

Markov Chain.

State transition diagram.

Amount of information in a first order Markov chain.

### 8. Monte Carlo Methods

10 hrs.

Random number generator.

Linear Congruential Method

Techniques for generating continuous random variables.

- Inverse Transformation Method

Simulating from discrete distributions.

Variance reduction techniques.

Hit or Miss Monte Carlo method

- Approximate evaluation of

Note: Students have to familiarize with at least one statistical software like R for Linux, SYSTAT/MINITAB

### **RECOMMENDED BOOKS**

### MAIN READING

- 1. S.M. Ross, "A First course to Probability", 6<sup>th</sup> Edition, Pearson Education.
- 2. J.L. Devore, "Probability and Statistics", Thomson, 2002.
- 3. J.C.A. Vander Lubbe, "Information Theory", Cambridge University Press, 1997.

### SUPPLEMENTARY READING

- 1. W.J. Ewens and G.R. Grant, "Statistical methods in Bioinformatics": Anintroduction, Springer-Verlag 2001.
- 2. S.M. Ross, "Probability Models", 7<sup>th</sup> Edition, Harcourt India Private Limited, 2001
- 3. D. Applebaum, "Probability and Information" and integrated approach, Cambridge 1996.

# BI-B3.3-R0 : COMPUTATIONAL METHODS IN BIOMOLECULAR SEQUENCE ANALYSIS

# **Objective of the Course**

The aim of course is to introduce and impart skills to students about the computational tools and techniques which are needed to analyze Primary DNA and Protein sequences. This will enable them to understand the significance of Protein structure and function. Some of the major Computational issues and solutions will be covered with suitable examples. Focus will be on introducing few well known algorithms and methods which are widely used in analyzing sequence. Basic knowledge in Mathematics and Statistics is prerequisite. Students who undertake this course will get the necessary understanding, exposure and foundation to take up small or large scale software Development projects in the area of Bioinformatics.

After the end of this module the students can:

- 1. Use and apply state of the art tools pertaining to Sequence analysis
- 2. Will be able to analyze primary DNA and Protein sequences and interpret results
- 3. Will have the understanding of the methodology or algorithm employed in sequence analysis tools
- 4. Will be in a position to undertake software development project relate to sequence analysis

### **Outline of Course**

| S. No. | Topic                               | Minimum No. of hrs. |
|--------|-------------------------------------|---------------------|
| 1.     | Basic concepts of Molecular Biology | 6                   |
| 2.     | Sequence composition and statistics | 4                   |
| 3.     | Strings, Graphs and algorithms      | 6                   |
| 4.     | Pairwise and Multiple alignment     | 12                  |

| 5. | Database homology Search               | 10 |
|----|--|----|
| 6. | Statistical Modeling of sequences      | 4  |
| 7. | Pattern recognition and motif analysis | 6  |
| 8. | Secondary structure prediction         | 6  |
| 9. | Phylogenetic analysis                  | 6  |

Lectures = 60 Practicals / Tutorials = 60 Total = 120

# **Detailed Syllabus**

**Note:** Appropriate References to Mainreading are suggested for teaching purpose.

### 1. Basic concepts of Molecular Biology [Refer MR-1] 6 hrs. 1.1 Proteins (1 hour) 1.2 Nucleic Acids (1 hour) 1.2.1 DNA 1.2.2 **RNA** 1.3 Molecular Genetics (4 hours) 1.3.1 Genes and Genetic code 1.3.2 Transcription, Translation and Protein synthesis 1.3.3 Chromosomes 1.3.4 Prokaryotic and Eukaryotic Gene structure 2. Sequence composition and statistics [SR-1] 4 hrs. 2.1 Nucleotide and amino acid compositions 2.2 Codon usage and statistics 2.3 AT and GC rich regions 3. Strings, Graphs and Algorithms [Refer MR-1] 6 hrs. 3.1 Strings (1 hour) 3.2 Graphs (2 hours) 3.3 Algorithms (3 hours) Pairwise and Multiple alignment [Refer MR-1, 2 & 3 12 hrs. 4. 4.1 Pairwise alignment (6 hours) 4.1.1 Global alignment 4.1.2 Local alignment 4.1.3 Scoring functions 4.1.4 General gap and affine gap penalty

4.1.5 Statistical significance

|    |       | 4.2.6 ClustalW, clustalX, Hmmer and T-cofee        |         |
|----|-------|--|---------|
|    |       |  |         |
|    |       |  |         |
| 5. | Data  | base homology search [Refer MR2 & SR-1, 4]         | 10 hrs. |
|    | 5.1   | Scoring matrices                                   |         |
|    | 5.2   | BLAST algorithm                                    |         |
|    | 5.3   | Significance of alignments (6 hours)               |         |
|    | 5.4   | Blast versions : Blastp, Blastx, tBlastn, tbalstx  |         |
|    | 5.5   | PSI and PHI Blast                                  |         |
| 6. | Stati | stical Modeling of Sequence [MR-2]                 | 4 hrs.  |
|    | 6.1   | Independent and indentically distributed sequences |         |
|    | 6.2   | Markov Chain models                                |         |
| 7. | Patte | ern Recognition and Motif analysis                 | 6 hrs.  |
|    | 7.1   | Restriction site                                   |         |
|    | 7.2   | Finding repeats                                    |         |
|    | 7.3   | General Pattern search                             |         |
|    | 7.4   | DNA and Protein motifs search                      |         |
|    |       | Transfac   |         |
|    |       | Prosite  |         |
| 8. | Seco  | ndary structure Analysis [MR-3]                    | 6 hrs.  |
|    | 8.1   | Stem and Loop structure                            |         |
|    | 8.2   | RNA fold algorithm                                 |         |
| 9. | Phylo | ogenetic analysis [MR-1 and MR-3]                  | 6 hrs.  |
|    | 9.1   | Distances and Parsimony methods                    |         |
|    | 9.2   | Clustering methods                                 |         |
|    | 9.3   | Rooted and Unrooted tree                           |         |
|    | 9.4   | Bootstrap analysis                                 |         |
|    | 9.5   | PHYLIP   |         |
|    |       |  |         |

4.2

Multiple Sequence alignment (6 hours) 4.2.1 SP (Sum of Pairs) measure

4.2.5 Alignment Representation and Applications

4.2.2 Star alignments4.2.3 Tree alignments4.2.4 Motifs and Profile

### **RECOMMENDED BOOKS**

# **MAIN READING**

- 1. Setubal Joao and Meidanis Joao, "Introduction to Computational Molecular Biology", PWS Publishing Company (An International Thomson Publishing Company), 1997, Indian low priced edition.
- 2. Warren Ewens and Gregory R. Grant, "Statistical Methods in Bioinformatics : An Introduction" Springer-Gerlag 2001.
- 3. R. Durbin, S. Eddy, A. Krogh and G. Mitchison, "Biological sequence analysis: Probablistic models of proteins and nucleic acids", Cambridge University Press, 1998 Indian low priced edition.

- 1. Mount "Bioinformatics" Cold Spring Harbor Laboratory.
- 2. Stephen A. Krawtz and David D. Womble "Introduction to Bioinformatics: a theoretical and practical approach. Humana Press.
- 3. Neil C. Jones and Pavel A Pevzner. An introduction to Bioinformatics algorithms MIT Press reprinted by Ane Books, New Delhi 2005.
- 4. Ian korf, Mark yandell & Joseph Bedell. "BLAST". O'Reilly press 2003.

### **BI-B3.4-R0: DISCRETE MATHEMATICS**

# **Objective of the Course**

The objective is to provide the necessary mathematical knowledge so that students can understand computational issues relating to practical problems. The paper intends to equip the students with the necessary mathematical ideas, notations and techniques that are required to formulate an algorithm for a problem, and to reason about its time and pace complexity. Many problems of bioinformatics are combinatorial in nature. This course will help to solve such problems also.

### **Outline of Course**

| S. No. | Topic   | Minimum No. of hrs. |
|--------|---|---------------------|
| 1.     | Sets, graphs and trees                                | 13                  |
| 2.     | Counting and probability                              | 9                   |
| 3.     | Recurrences and generating functions                  | 10                  |
| 4.     | Boolean algebra                                       | 5                   |
| 5.     | Graph algorithms                                      | 9                   |
| 6.     | Modeling computation : grammer, language and automata | 9                   |
| 7.     | NP-completeness                                       | 5                   |

Lectures = 60 Practicals / Tutorials = 60 Total = 120

# **Detailed Syllabus**

# 1. Sets, graphs and trees

13 hrs.

Sets, operations on sets, principle of inclusion and exclusion, countable and uncountable sets, Cartesian product, n-ary relation, binary relation, operations on relations, reflexivity, symmetry, transitivity, equivalence relation, equivalence class, partition, partial order, composite of relations, closures of relations, Warshall's algorithm for transitive closure.

Functions, domain, range, injection, surjection, bijection, composition of functions, growth of functions – asymptotic q-notation, O-notation, W-notation, o-notation, w-notation and their properties.

Simple graphs, multigraphs, directed graphs, undirected graphs, degree, reachability, paths, cycles, isomorphism, bipartite graphs, trees, rooted trees, forest, k-ary trees, basic properties of graphs and trees.

# 2. Counting and probability

9 hrs.

Summation and product rules, pigeonhole principle, permutation, combination, binomial coefficients and related identities, sample space, discrete probability distribution, conditional probability, independence, Baye's theorem, Bernoulli's trials, binomial distribution, simple probabilistic reasoning such as birthday paradox.

# 3. Recurrences and generating functions

10 hours

Linear homogeneous recurrence relations, linear non-homogeneous recurrence relations, solving recurrences by direct method, iteration method, master method, recurrence trees, generating functions for a sequence, solving simple counting problems using generating functions, solving recurrence relations using generating functions.

# 4. Boolean algebra

5 hours

Boolean expression and function, formal definition of Boolean algebra, identities, combinatorial circuits, Karnaugh maps.

# 5. Graph algorithms

9 hours

Graph representation scheme, breadth first search, depth first search and their properties, decomposing a directed graph into its strongly connected components, Euler tour, minimum spanning tree, Prim's algorithm, Kruskal's algorithm, shortest path problem, Dijkstra's algorithm and Bellman –Ford Algorithm for single source shortest paths problem.

# 6. Modeling computation: grammar, language and automata

9 hours

Terminals, non-terminals, grammar, language, types of grammar – context sensitive and context free grammar, parse tree, finite state automata, non-deterministic finite state automata, regular expression, regular sets, Kleene's theorem Turing machine.

# 7. NP-completeness

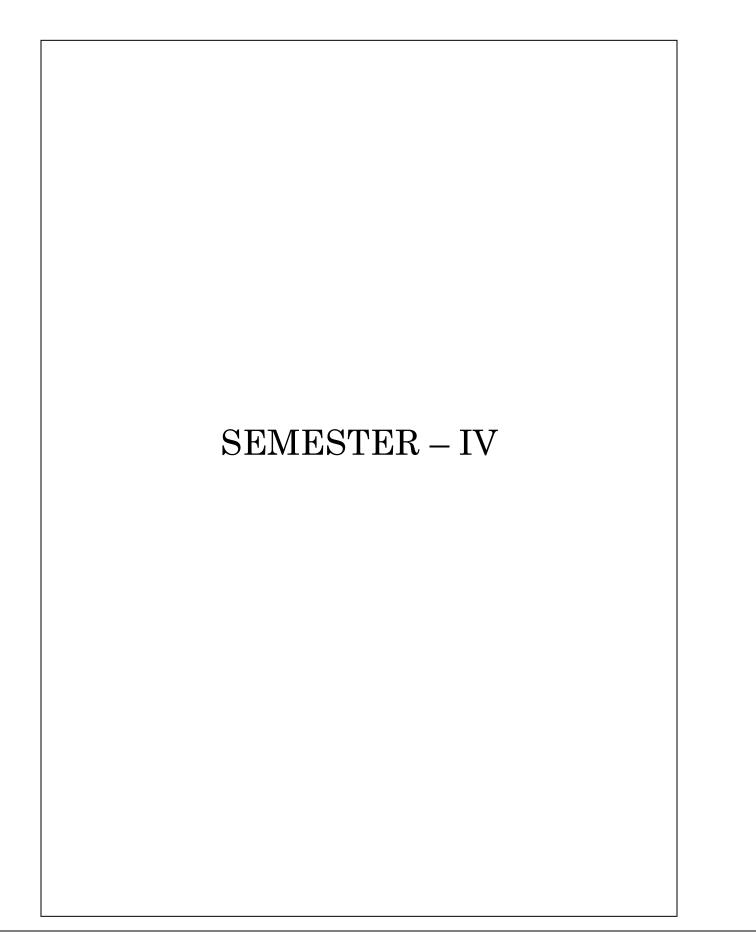
5 hours

Introduction to complexity class P, verification algorithm, complexity class NP, reduction function, reduction algorithm, NP-completeness

# **RECOMMENDED BOOKS**

### MAIN READING

- 1. Introduction of Algorithms, T. Coreman, C. E. Leiserson, and R. L. Rivest
- Discrete Mathematics and its Applications, Kenneth H. Rosen, McGraw Hill Companies, 4<sup>th</sup> Edition



### **BI-B4.1-R0: STATISTICAL METHODS IN BIOINFORMATICS**

# **Objective of the Course**

Statistics as a discipline deals with collection and analysis of data. The collection of data involves techniques of sampling methods while the analysis involves inferences and estimation based on sampled data. In Bioinformatics the same principle regarding scientific data collection and analysis of data hold. To investigate, large scale data sets generated from various genomes, proteome, metabolomic projects and related sources, it is necessary to have a proper grounding in statistical techniques.

### **Outline of Course**

| S. No. | Topic  | Minimum No. of<br>Hours |
|--------|--|-------------------------|
| 1.     | Review                                       | 04                      |
| 2.     | Sampling Distributions                       | 05                      |
| 3.     | Estimation Theory                            | 08                      |
| 4.     | Maximum Likelihood Esimation                 | 04                      |
| 5.     | Inference – Tests of Hypotheses              | 16                      |
| 6.     | Simple Linear Regression and Correlation     | 06                      |
| 7.     | Analysis of Variance                         | 06                      |
| 8.     | Statistical methods for Stochastic Processes | 05                      |
| 9.     | Statistical Analysis of Stochastic Processes | 06                      |

Lectures = 60 Practical / Tutorials = 60 Total = 120

# **Detailed Syllabus**

1. Review 4 hours

Mean, Median, Mode Standard Deviation, Variance and Correlation (Emphasis to be placed on hands on approach with real data sets) Probability limits and distribution theorems

# 2. Sampling Distributions

5 hours

Statistic
Distribution of sample mean
Sample variance – (application of Central limit theorem)

# 3. Estimation Theory

8 hours

Biased and unbiased estimator Confidence interval: population mean, proportion Variance

4. **Maximum Likelihood Estimation** 4 hours Discrete and Continuous distributions Likelihood function Log-likelihood functions (use of package recommended) 5. Inference – Test of hypotheses 16 hours Formulation of Hypothesis ....4 hours Simple and Composite Type I and Type II errors Power of a test Significance of a test P-value Testing b) ....6 hours Normal, Chi-Square, t-test and F-test Chi-Square goodness of fit ....4 hours c) Test of diversity based on entropic method Non-parametric: Mann-Whitney test d) ..... 2 hours 6. Simple Linear Regression and Correlation 6 hours Linear regression model Least squares methods Estimating model parameters Residual sum of squares 7. **Analysis of Variance** 6 hours Single factor ANOVA Multi-comparison ANOVA 8. **Statistical Methods for Stochastic Processes** 5 hours Testing of independence Testing of Markov property Association test 9. **Analysis of Stochastic process** 6 hours Long Repeat

# **RECOMMENDED BOOKS**

Scan Statistics Analysis of Patterns

# **MAIN READING**

- 1. W. J. Ewens and G. R. Grant, "Statistical Methods in Bioinformatics": An introduction Springer-Verlag 2001
- 2. J. L. Devore, "Probability and Statistics", (Fifth Edition), Thomson Asia, 2002
- 3. S. M. Ross, "A First course to Probability", 6<sup>th</sup> Edition, Pearson Education

# **BI-B4.2-R0: BIOMOLECULAR STRUCTURE & DYNAMICS**

# **Objective of the Course**

This course is formulated keeping in view first year Master's students with 'A' level (DOEACC) background in biology. The focus is on imparting a sound knowledge of structure and dynamics of proteins and nucleic acids and modelling them in silico. After attending the course, the students are expected to handle research projects in biomolecular structure and function.

# **Outline of Course**

| S. No. | Topic  | Minimum No. of<br>Hours |
|--------|--|-------------------------|
| 1.     | Protein Structure, Classification of protein Structure, Membrane proteins, Viral Proteins, Proteins in immune system, Proteins as drug targets.  | 10                      |
| 2.     | Manipulating protein structures on computer, Cartesian and internal coordinate representations, ribbon diagrams, space filling models, topology diagram, searching for sequences & folds | 10                      |
| 3.     | Nucleic acid structures – A review   | 10                      |
| 4.     | Database analyses of internal degrees of freedom of nucleic acid structures  | 5                       |
| 5.     | Forces stabilizing Protein & Nucleic Acid structures   | 5                       |
| 6.     | Energy minimization and Molecular Dynamics methods   | 15                      |
| 7.     | Structure and function of Carbohydrates and Lipids.  | 5                       |
|        | Lectures   | = 60                    |

Lectures = 60 Practical / Tutorials = 60 Total = 120

### **Detailed Syllabus**

- 1. a) Protein structure A review of primary, secondary, tertiary and quaternary structures, motifs and folds.
  - b) Classification of protein structures
  - c) Membrane proteins
  - d) Viral proteins
  - e) Proteins in immune system
  - f) Proteins as drug targets

10 hours

2. Manipulating protein structures on computer, Cartesian and internal coordinate representations, ribbon diagrams, space filling models, topology diagrams, searching for sequences & folds.

10 hours

- 3. Nucleic acid structures A review
  - a) Right handed (A, B) and left handed (Z) double helical DNA.
  - b) Structures of t-RNA and r-RNA
  - c) DNA bending
  - d) DNA supercoiling
  - e) Cruciforms, triplexes and quadruplexes
- f) Nucleic acids as drug targets 10 hours
- 4. Database analyses of internal degrees of freedom of nucleic acid structures 5 hours
- 5. Forces stabilizing Protein & Nucleic Acid structures 5 hours
- 6. Energy minimization and Molecular Dynamics methods 5 hours
  - a) Theory
  - b) Application to Proteinsc) Applications to nucleic acids5 hours5 hours
- 7. Structure and function of Carbohydrates and Lipids 5 hours

### **RECOMMENDED BOOKS**

### **MAIN READING**

- C. Branden & C. Tooze, "Introduction to Protein Structure", Garland Publishing Inc. New York, 1991
- 2. R. R. Sinden, "DNA Structure & Function", Academic Press, San Diego, 1994

- Lehninger principles of Biochemistry, David Nelson and Michael M. Cox, Freeman Publishing, 4<sup>th</sup> Edition 2004
- 2. A. R. Leach, "Molecular Modelling Principles & Applications" Addison Wesley Longman, Essex, 1996

### **BI-B4.3-R0: DATA STRUCTURES AND ALGORITHMS**

### **Preamble**

"Data Structures and Algorithms" can be considered as a classic, core topic of computer science. Data structures and algorithms are central to the development of good quality programs. Their study is very critical for a sound understanding and efficient implementation of Bioinformatics algorithms and programs.

# **Objective of the Course**

- (1) To gain a sound understanding of different types of data structures and their role in algorithm design in computer science (in general) and in bioinformatics (in particular).
- (2) To be able to understand any typical algorithm design problem in computer science and bioinformatics and be able to visualize appropriate data structures for efficiently implementing the algorithm.
- (3) To be able to prove why a particular data structure is best suited for a particular problem, by analyzing the algorithm in a sound and systematic way.

### **Outline of course**

| S. No. | Topic                      | Minimum No. of Hours |
|--------|----------------------------|----------------------|
| 1.     | Introduction               | 2                    |
| 2.     | Computational Complexity   | 6                    |
| 3.     | Essential Preliminaries    | 5                    |
| 4.     | Dictionaries               | 12                   |
| 5.     | Priority Queues            | 4                    |
| 6.     | Graphs                     | 12                   |
| 7.     | Sorting Methods            | 6                    |
| 8.     | String Matching            | 4                    |
| 9.     | Algorithm Design Paradigms | 9                    |
|        |                            |                      |

Lectures = 60 Practical / Tutorials = 60 Total = 120

# **Detailed Syllabus**

1. INTRODUCTION 2 hours

Abstract data type and data structures, Classes and objects

### 2. COMPUTATIONAL COMPLEXITY

6 hours

Complexity of algorithms: worst case, average case and amortized complexity, notation for algorithm complexity, Algorithm analysis, Recurrence relations, Introduction to NP-completeness

### 3. ESSENTIAL PRELIMINARIES

5 hours

Overview of recursion, iteration, arrays, pointers, lists, stacks, queues

4. DICTIONARIES

12 hours

Dictionaries: Hash tables, Binary search trees, splay trees, Balanced Trees, AVL trees, 2-3 trees, B-Trees

5. PRIORITY QUEUES

4 hours

Priority Queues: Heaps, binomial queues, Applications

6. GRAPHS

12 hours

Graphs: Shortest path algorithms (Dijkstra, Bellman-Ford, Floyd-Warshall), minimal spanning tree algorithms (Prim, Kruskall), depth-first, breadth-first search, and their applications.

7. SORTING METHODS

6 hours

Sorting: sorting methods and their analysis (shell sort, quicksort, merge sort, heap sort, radix sort), lower bound on complexity

8. String Matching

4 hours

String matching algorithms (Rabin-Karp, Knuth-Morris-Pratt)

9. ALGORITHM DESIGN PARADIGMS

9 hours

Algorithm Design Paradigms: Greedy methods, divide and conquer, dynamic programming, backtracking, local search methods, branch and bound technique. Travelling salesman problem.

# **RECOMMENDED BOOKS**

# **MAIN READING**

- 1. A. V. Aho, J. E. Hopcroft, and J. D. Ullman, Data Structures and Algorithms, Addison Wesley, Reading Massachusetts, USA, 1983 (Available in Indian Edition)
- 2. M. A. Weiss, Data Structures and Algorithms Analysis in C++, Benjamin / Cummins, Redwood City, California, USA, 1994 (Available in Indian Edition)

### SUPPLEMENTARY BOOKS

- 1. T. H. Cormen, C. E. Leiserson, and R. L. Rivest, Introduction to Algorithms, the MIT Press, Cambridge, Massachusetts, USA, 1990 (Available in Indian Edition)
- 2. Y. Narahari, Web-based Lecture Notes on Data Structures and Algorithms. http://www.csa.iisc.ernet.in/~hari

### **BI-B4.4-R0: COMPUTATIONAL GENOMICS**

### Objective of the course

Computational approaches are adopted right from Genome sequencing to sequence characterization. This course module will provide the necessary basics and overview of the computational issues related to Genomics. Application of *in silico* methods to some of the complex biological problems such as Eukaryotic gene finding will be highlighted. Relevant and popular software tools and techniques employed in this domain will be covered with suitable examples. Students at the end of the course will be able to undertake pilot software project in related topics.

### **Outline of Course**

| S. No. | Topic  | Minimum No. of Hours |
|--------|--|----------------------|
| 1.     | Prokaryotic and Eukaryotic Genomes               | 6                    |
| 2.     | Sequencing methods and technologies              | 4                    |
| 3.     | Computational methods in sequencing              | 8                    |
| 4.     | Computational approaches for Gene Identification | 6                    |
| 5.     | Computational methods for gene prediction        | 12                   |
| 6.     | Analysis of regulatory regions                   | 6                    |
| 7.     | Genome Characterization                          | 6                    |
| 8.     | Comparative genomes                              | 6                    |
| 9.     | Overview of Functional Genomics                  | 6                    |

Lectures = 60 Practical / Tutorials = 60 Total = 120

# **Detailed Syllabus**

# 1. Prokaryotic and Eukaryotic Genomes

6 hours

Central Dogma of molecular biology Prokaryotic Gene structure Eukaryotic Gene structure Genome Organization Genome Databases

### 2. Sequencing methods and technologies

4 hours

Short-gun sequencing Clone by Clone approach Genome markers and maps

# 3. Computational methods in sequencing

8 hours

Sequencing errors
Base calling
Fragment assembly
Overlap and layout consensus

# 4. Computational approaches for Gene identification

6 hours

Signal based methods Content based methods Homology based methods Performance measures

# 5. Computational methods for gene prediction

12 hours

Statistical methods
Compositional bias
Non-randomness
Machine learning and probabilistic methods
Artificial Neural Network
Markov Chain
Hidden Markov Model

# 6. Analysis of regulatory regions

6 hours

Signals and Patterns Promoter prediction Transcription factor binding sites

### 7. Genome Characterization

6 hours

EST comparison Blast analysis

# 8. Comparative genomes

6 hours

Gene order Horizontal gene transfer Transposable elements Clusters of orthologus genes

# 9. Overview of Functional Genomics

6 hours

Repeats and diseases Gene expression Applications

### **RECOMMENDED BOOKS**

### MAIN READING

- 1. Mount (2001), "Bioinformatics : Sequence and Genome analysis", Cold Spring Harbor Laboratory press
- 2. Michael Waterman (1995), "Introduction to Computational Biology: Maps, Sequences and Genomes"
- 3. Warren Ewens and Gregory R. Grant, "Statistical Methods in Bioinformatics : An introduction", Springer-Verlag 2001
- 4. Cecillia saccone and Grazianio pesole, Handbook of comparative Genomics. Principles and methodology

- 1. R. Durbin, S. Eddy, A Krogh and G. Mitchison, "Biological sequence analysis: Probabilistic models of proteins and nucleic acids", Cambridge University Press, 1998
- 2. Thomas Lengauer (editor)"Bioinformatics from Genomes to drugs", Volume 1 "Basic Technologies" Wiley Vch Germany
- 3. Tao Jiang, Ying Xu and Michael Q. Zhnag (Editors) Current topics in computational Molecular biology. Ane Books, New Delhi 2004 .
- 4. Pierre Baldi and Soren Brunak (2003) "Bioinformatics: The machine learning approach", East West Press, Low priced Edition, Delhi

# SEMESTER - V

# BI-B5.1-R0; OPTIMIZATION, MACHINE LEARNING AND COMPUTATIONAL INTELLIGENCE

# **Objective of the Course**

To provide the basic concepts and terminology of machine learning and to give an overview on the main approaches to machine learning along with an understanding of the differences, advantages and problems of the various approaches. On completion of the course students should be able to understand and apply various clustering and classification algorithms in classical and computational intelligence framework for bioinformatic problems. The intention is to provide the necessary theoretical background also so that they can avoid blind use of such tools for practical problems. It is a self-contained course which will also equip the students with the necessary knowledge of optimization theory.

### **Outline of Course**

| S. No. | Topic                                     | Minimum No. of Hours |
|--------|---|----------------------|
| 1.     | Optimization techniques                   | 12                   |
| 2.     | Genetic algorithms                        | 7                    |
| 3.     | Basic concepts of machine learning        | 5                    |
| 4.     | Clustering and classification             | 14                   |
| 5.     | Introduction to neural networks           | 3                    |
| 6.     | Feed forward neural networks              | 12                   |
| 7      | Self-organizing maps and recurrent neural | 7                    |
| 7.     | networks                                  | /                    |

Lectures = 60 Practicals/Tutorials = 60 Total = 120

# **Detailed Syllabus**

### 1. Optimization techniques

12 hours

Concepts of local and global optimum, constrained and unconstrained optimization, gradient, Hessian of a function, first order and second order necessary conditions for local minimizers, method of steepest descent, steepest descent for quadratic function, Newton's method, Levenberg-Marquardt algorithm, and Lagrange multipliers methods.

# 2. Genetic algorithms

7 hours

Introduction to Genetic algorithms, exploitation and exploration, general structure of the basic genetic algorithm, different coding schemes, fitness function, chromosome, population, basic genetic operators, different selection mechanism, mutation, single point and multi-point crossover, termination criteria, elitist strategy.

# 3. Basic concepts of machine learning

5 hours

Basic notions of learning,, introduction to learning algorithms, incremental learning, supervised learning, unsupervised learning, reinforcement learning, instance based learning and analytical learning.

### 4. Clustering and classification

14 hours

Introduction to clustering, maximum likelihood decomposition and its application to normal mixtures, k-means clustering algorithms, hierarchical clustering algorithms.

Introduction to classifier design, linear discriminant analysis – two category and multi category cases, perceptron criterion and its minimization, decision trees (ID3, C4.5), impurity functions, pruning methods, rule extraction from decision trees, nearest neighbour classifier, k-nearest neighbour classifier, Bayes decision rule, lose function, minimum error rate classification, Bayes classifier with multivariate normal density.

### 5. Introduction to neural networks

3 hours

Introduction to neural networks, introduction to biological neural network, motivation for artificial neural network (ANN), significance of massive parallelism and characteristics of (ANN), various types of architectures.

### 6. Feed forward neural network

12 hours

Layered networks, perceptron and motivation for multilayered perceptron (MLP), back-propagation learning, use of Levenberg-Marquardt method in training of MLP's, online vas batch learning, issues relating to initialization, termination, choice of architecture. Radial basis function networks and related training issues, properties of MLP and RBF.

# 7. Self-organizing maps and Recurrent neural networks

7 hours

Self-organizing feature map, recurrent neural networks, Hopfield network and its applications, simulated annealing.

### **RECOMMENDED BOOKS**

### **MAIN READING**

- 1. R. O. Duda, P. E. Hart and D. G. Stork, Pattern classification, John Wiley Sons, Second Edition, 2000
- 2. D. E. Goldberg, Genetic algorithms in search, optimization and machine learning, Pearson Education (Paper back)
- Christopher M. Bishop, Neural Networks for Pattern Recognition, Oxford University Press, 1995
- 4. E. K. P. Chong and S. H. Zak, An introduction to optimization, John Wiley & Sons, 2001
- 5. Tom Mitchell, Machine Learning, McGraw Hill, 1997

# **ADDITIONAL BOOKS**

- 1. J. T. Touand R. C. Ganzales: Pattern Recognition Principles, Addison-Wesley, 1977, W. I. Zangwill: Non-linear Programming, Prentice Hall, 1969
- 2. P. E. Gill, W. Murray and M. H. Wright, Practical optimization, Academic Press, 1982
- 3. S. Haykin, Neural networks a comprehensive foundation, Prentice Hall, 1998 Vojislav Kecman, Learning and soft computing, Pearson Low priced Edition 2004

# **BI-B5.2-R0: OBJECT TECHNOLOGY FOR BIOINFORMATICS**

### **Preamble**

Object technology has emerged as a sound paradigm for modelling, analysis, design, and implementation of complex software intensive systems. Object technology is indeed an attractive methodology to use in Bioinformatics in the areas of software modelling, software design and database design. Emerging software technologies such as component technology and distributed object technology, which are quire important for Bioinformatics are all founded on the object oriented paradigm. What "Data Structures and Algorithms" is to Bioinformatics programming, "Object Oriented Modelling and Design" is to Bioinformatics software development.

### Objective of the course

The objective of the course is to provide a sound technical exposure to the concepts, principles, methods, and best practices in object oriented modelling and design as applied to Bioinformatics.

The version of the course is to produce "Object Technologists" with sound knowledge and superior competence in building robust, scalable, and reliable software intensive systems in Bioinformatics. They would have a clear appreciation of the role of abstraction, modelling and design patterns in the development of a Bioinformatics product. They would be able to make optimal design choices and employ the most relevant methods, best practices, and technologies for building a software intensive bioinformatics product, regardless of its complexity and scale.

### **Outline of Course**

| S. No. | Topic  | Minimum No. of Hours |
|--------|--|----------------------|
| 1.     | Introduction to Object Technology            | 10                   |
| 2.     | Unified Modelling Language (UML)             | 10                   |
| 3.     | Object Oriented Modelling                    | 10                   |
| 4.     | Object Oriented Design                       | 10                   |
| 5.     | Distributed Objects and Component Technology | 10                   |
| 6.     | Object Oriented Databases                    | 10                   |
|        | 1  | CO                   |

 Lectures
 =
 60

 Practical / Tutorials =
 60

 Total
 =
 120

# **Detailed Syllabus**

### 1. INTRODUCTION TO OBJECT TECHNOLOGY

10 hours

Meaning of the following terms: model, notation, method, methodology, analysis, design, process with examples, Evolution of object technology, difference between structured methodology and OO methodology

Object characteristics: abstraction, encapsulation, modularity, hierarchy (aggregation, composition, inheritance), polymorphism, concurrency, typing, persistence. Software development process, Rational unified process.

# 2. UNIFIED MODELING LANGUAGE (UML)

10 hours

Need for UML. UML Diagrams: Class diagrams, object diagrams, use case diagrams, component diagrams, deployment diagrams, state chart diagrams, activity diagrams, sequence diagrams, collaboration diagrams, other essential UML features. Examples and case studies

### 3. OBJECT ORIENTED MODELIGN

10 hours

Use case analysis, Analysis level UML diagrams, Analysis best practices, Role of aggregation, composition, association, inheritance, delegation, interaces, Examples and case studies.

# 4. OBJECT ORIENTED DESIGN

10 hours

Design best practices, Design patterns, Creational patterns, Structural patterns, Behavioural patterns, Role of patterns in object oriented design, Examples and case studies

### 5. DISTRIBUTED OBJECTS AND COMPONENT TECHNOLOGY

10 hours

Distributed object computing, Concept of object request broker, Interface definition language (IDL). Common object request broker architecture (CORBA). Component technology, Reusing components, Bioinformatics components, Object oriented frameworks.

### 6. OBJECT ORIENTED DATABASES

10 hours

Limitations of flat files, Advantages and disadvantages of relational databases, Need for object oriented databases, Object relational databases, Mapping from objects to relational or object relational databases, Examples and case studies in bioinformatics.

### **RECOMMENDED BOOKS**

### **MAIN READING**

- 1. J. Rumbaugh, M. Blaha, W. Premerlani, F. Eddy, and W. Lorenson, Object-oriented Modelling and Design, PHI, EEE, 1997 (Available in Indian Edition)
- 2. G. Booch, J. Rumbaugh, and I. Jacobson, I. The Unified Modeling Language User guide. Addison-Wesley 1999 (Available in Indian Edition)

- 1. E.Gamma, R Helm, R. Johnson, and J. Vlissides, Design Patterns : Elements of Reusable Object Oriented Software. Addison-Wesley, 1995 (Available in Indian Edition)
- 2. G. Booch, Object Oriented Analysis and Design with Applications, Second Edition, Benjamin Cummings, 1994 (Available in Indian Edition)
- 3. Jim Conallen, Building Web Applications with UML. Addison-Wesley, 2000 (available in Indian Edition)

### BI-B5.3-R0: COMPUTATIONAL PROTEOMICS AND GENE EXPRESSION STUDIES

### **Objective of the Course**

On completion of this course, students will have been exposed to computational problems which arise in the analysis for data from high throughput proteomic and genomic platforms.

# Outline of Course

| S. No. | Topic                               | Minimum No. of Hours |
|--------|-------------------------------------|----------------------|
| 1.     | Introduction to Gel Electrophoresis | 6                    |
| 2.     | Introduction to Mass Spectrometry   | 6                    |
| 3.     | Introduction to Microarrays         | 6                    |
| 4.     | Sequencing Hybridization and Mass   | 7                    |
| 4.     | Spectrometry                        | ,                    |
| 5.     | Image Analysis Basis                | 15                   |
| 6.     | Statistics for Hypothesis Testing   | 6                    |
| 7.     | Clustering Algorithms               | 8                    |
| 8.     | Class Prediction Algorithms         | 6                    |

Lectures = 60 Practicals / Tutorials = 60 Total = 120

# **Detailed Syllabus**

### 1. Introduction to Gel Electrophoresis

6 hours

Physical Principles behind Electrophoresis Application to Genomics and Proteomics Overview of Computational Problems in Electrophoresis: Lane Detection, Spot recognition, Image Matching

# 2. Introduction to Mass Spectrometry

6 hours

Physical Principles of Spectrometry Applications to Genomics and Spectrometry Overview of Computational Problems in spectrometry: Peptide Sequencing, Peak Picking

# 3. Introduction to Microarrays

6 hours

Physical Principles of Microarrays
Applications to Genomics and Sequencing
Overview of Computational Problems in Microarrays:
Gridding, Spot Recognition and Segmentation, Hypothesis Testing
Clustering, Class Prediction

# 4. Sequencing by Hybridization and Mass Spectrometry

7 hours

Sequencing Algorithms

# 5. Image Analysis Basics

15 hours

Working with Image Formats: TIFF, PGM, JPEG Edge Detection Segmentation Line Detection Image Alignment Microarray Gridding

# 6. Statistical Hypothesis Testing

6 hours

Normal Distribution T and F Distributions T-Test and ANOVA Permutation Testing

# 7. Clustering Algorithms

8 hours

Distance Metrics K-Means, Hierarchical Clustering Visualizing Clustering Results Application of Clustering

# 8. Class prediction Algorithms

6 hours

Decision Trees and Bayesian Methods Introduction to Neural Networks

### **RECOMMENDED BOOKS**

### **MAIN READING**

- 1. Microarray Gene Expression Data Analysis: A Beginner's Guide, Helen. C Caustn Blackwell Publishers, 2003
- Microarray Analysis, Mark Schena, Wiley-Liss, 2002
- 3. DNA Microarraya and Gene Expression: From Experiments to Data Analysis and Modeling. Pierre Baldi (Author), G. Wesley Hatfield (Author) and Wesley G. Hatfield, Cambridge University Press, 2002
- 4. Microarray Bioinformatics, Dov Stekel, Cambridge University Press, 2003

- Microarrays for an integrative Genomics, Issac S. Kohare, Alvin T. Kho and Atul J. Butte, MIT Press reprinted by Ane Books, New Delhi 2004
- 2. DNA Array Image Analysis by Gerda Kamberova, Shishir Shah.

# BI-B5.4.1-R0: COMPUTER AIDED MOLECULAR MODELLING AND DRUG DISCOVERY

### **Objective of the Course**

The course is designed keeping in view an undergraduate student with plus two level knowledge in Physics, Chemistry and Mathematics, and elementary knowledge in Biology. The student also needs to have some exposure to use of computers. The objective of the course is to familiarize the student with basic concepts in analog and target structure based (rational) drug designing. The focus is on comparisons of structural and electronic parameters amongst different molecules and scoring methods to rank the ligand making use of "Principle of similarity" with other known ligand or "complimentary" with the active site of the target molecule. To achieve this, the student would be familiarized with building small molecules, computation of structure based and electronic parameters, docking a small molecule in the active cavity and setting up of QSAR (quantitative structure activity relationship) method.

# Learning outcome

At the end of the course, the student will be equipped with different skills involved in computer aided drug designing. He would be able to do molecular modelling, quantum chemical calculations, compute electronic indices, identify active sites of target molecules and dock a ligand to the target molecule. He would also be able to optimise a ligand using different scoring methods.

### **Outline of Course**

| S. No. | Topic   | Minimum No. of Hours |
|--------|---|----------------------|
| 1.     | Introduction to Drug Designing  | 5                    |
| 2.     | Small molecular structures  | 10                   |
| 3.     | Introduction to quantum chemical calculations                         | 15                   |
| 4.     | Geometry optimization   | 10                   |
| 5.     | Basic concepts in quantitative structure activity relationship (OSAR) | 5                    |
| 6.     | Basic principles of target structure based (rational) drug designing  | 15                   |

Lectures = 60 Practicals / Tutorials = 60 Total = 120

### **Detailed Syllabus**

# 1. Introduction to drug designing

5 hours

- a. Different approaches to drug designing
- b. Basic principle of similarity and complimentarity
- c. High throughput vs rational drug designing
- d. Use of computer modelling technique to drug designing

### 2. Small molecular structures

10 hours

- a. Different coordinate systems and transformations amongst them
- b. Basic Principle 2D and 3D Graphics and use of molecular graphics packages (e.g. RasMol, RasTop, Qmol, MolMol)

- c. Cambridge Structural Data base
- d. Building small molecules using chemical information
- e. Use of Builders and Sketchers (eq. ISIS Draw, HyperChem)

# 3. Introduction to quantum chemical calculations

15 hours

- a. Scrodinger equation, Variation method
- b. Roothan's equation, Uniform & non uniform methods
- c. Introduction to molecular orbital methods as : CNDO, INDO, MINDO, PCILO and ab initio.
- d. Computation of HOMO (Highest occupied molecular orbital), LEMO (Lowest empty molecular orbital), Bond orders, Energies & Electronic indices using packages
- e. Computation of Molecular Electrostatic Potential (MEP) maps using packages

# 4. Geometry optimization

10 hours

5 hours

- a. Use of classical (Empirical potential energy / function and grid search) methods
- b. Use of Quantum mechanical approach
- c. Use of molecular mechanics methods

# 5. Basic concepts in quantitative structure activity relationship (QSAR)

- a. Objective of QSAR
- b. Development of Hansch QSAR equation
- c. QSAR Descriptors
- d. Regression analysis

# 6. Basic principles of target structure based (rational) drug designing

15 hours

- a. Target identification and validation
- b. Active site analysis
- c. Basic principle of Docking a ligand in active site of a target
- d. Builders & Growers
- e. Different methods of scoring and Lead optimization

# Methodology

The course would be taught through lectures, demonstration and tutorials

### **RECOMMENDED BOOKS**

### **MAIN READING**

- Molecular Modeling: Basic principles and applications. Holtje HD, sippl W, Rognan D and Folkers G. Wiley-VFH 2<sup>nd</sup> Edition (2003)
- 2. Quantum Biology: S. P. Gupta, New Age publishers
- Molecular modelling and drug design. Andrew Vinter and Mark Gardner and Boca Raton, CRC Press, 1994
- 4. Molecular Similarity in drug design, Dean PM, Chapman and Hall, 1995

- Computer assisted Lead finding and optimization: current tools for medicinal chemistry. Han Van De Waterbeemd (Ed.) Wiley-VCH, 1997
- 2. Chemical Applications of Molecular Modelling, Goodman, JM Royal Society of Chemistry, 1998
- 3. Molecular Modelling: Principles and Applications by Andrew R. Leach, Longman, 1996

- 4. Computer Aided drug design: Methods and applications: Ed by Thomas J. Perun and CL Propst. Marcel Dekker, 1989
- 3D QSAR in Drug Design Theory Methods and Applications Hugo Kubinyi. Kluwer, 1993
- 6. Advances in Drug Discovery Techniques Alan L. Harvey (Ed.) John Wiley & Sons, 1998

### **BI-B5.4.2-R0: CHEMOINFORMATICS**

### **Objective of the Course**

The course aims to introduce the fundamentals of Chemoinformatics which are required in computer aided design. The students will also be exposed to issues related to chemical data processing

### **Outline of Course**

| S. No. | Topic   | Minimum No. of Hours |
|--------|---|----------------------|
| 1.     | Basics of Chemoinformatics                              | 4                    |
| 2.     | Chemoinformatics and computational Tools and Techniques | 25                   |
| 3.     | Molecular similarity measures                           | 6                    |
| 4.     | High throughput screening                               | 10                   |
| 5.     | Quantitative structure-activity relationship            | 15                   |

Lectures = 60 Practicals / Tutorials = 60 Total = 120

### **Detailed Syllabus**

### 1. Basics of Chemoinformatics

4 hours

Introduction and Scope of Chemoinformatics – Chemical Information Sources- Structural representations and file formats – Chemical data formats and standard databases – Area of application of Chemoinformatics – Property prediction, QSAR, QSPR etc.

# 2. Chemoinformatics and computational Tools and Techniques 25 hours

Introduction to Chemoinformatics related algorithms – Graph theoretical applications in chemistry – Chemical information retrieval – 2D searches (structural and substructure searches, similarity searches), 3D searches (virtual screening, conformational searches, flexible searches), building queries (pharmacophore generation and validation), Diversity searches and diversity analysis, Algorithms for diversity analysis – Calculation of structure descriptors – Estimation of Physical and Chemical properties – Methods of data analysis - Machine learning techniques – Chemometrics, Statistical techniques – Design of chemical (combinatorial) libraries – Examples of chemoinformatics software.

Web based chemoinformatics: Molecular data generated in modern drug discovery efforts – Data – structured numerical annotation /text – graphical overview of the architecture, database access, similarity and subtractive searches, Library design and reactant solution and filtering

# 3. Molecular similarity measures

6 hours

Relavance chemical reasoning and analysis: Molecular representations and their similarity measures, chemical graphs, discrete and continuous- valued feature vectors, Field based functions – representations of Molecular fields, chemistry spaces.

# 4. High throughput screening

10 hours

Practical aspects, clustering and similarity, recursive partitioning, rule based evaluation, pharmacophore modelling, data sharing issues associated with NCI dataset

Information compound sets – High throughput screening, Methods, techniques and strategies implemented at Pharmacia, computational methods, custom prioritization software, score components – q score, molecular complexity estimated stability, scoring strategy Biological score, important features of scores and statistics

### 5. Quantitative structure – activity relationship

15 hours

Design of compounds for medicinal use, predicted bioactivity, QSAR virtual throughput sequencing (VHTS), bioactive data Chiral centres Force fields and partial changes, molecular confirmations systematic conformation feature – Molecular alignment.

Alignment – free 3D description software and hardware – Description calculation, Molecular surface, Molecular Lipophilicity, potential calculations

### **RECOMMENDED BOOKS**

### MAIN READING

- Chemoinformatics (Methods in Molecular Biology Vol. 275 Ed. By Jurgen bajorath. Humana Press 2004
- 2. Structural Bioinformatics. Ed. By P. E. Bourne and H. Weissig. Wiley-Liss 2003
- 3. J. Gasteiger "Chemoinformatics: A text book" John Wiley and Sons 2003

