

B5.2-R4: AUTOMATA THEORY AND COMPILER DESIGN

NOTE:

1. Answer question 1 and any FOUR from questions 2 to 7.
2. Parts of the same question should be answered together and in the same sequence.

Time: 3 Hours

Total Marks: 100

1.
 - a) Given an arbitrary Non-deterministic Finite Automation (NFA) with N states. Find the maximum number of states in an equivalent minimized DFA.
 - b) State and justify whether the following statement is true or false:
"If a language is context free it can always be accepted by a deterministic push down automation."
 - c) Give one method of resolving collision in symbol tables.
 - d) Prove that the class of context free languages is closed under union.
 - e) Design a DFA which accepts all strings which are ending with 101 over an Alphabet {0,1}.
 - f) What is Syntax directed definitions.
 - g) Explain the different type of Intermediate code generation.

(7x4)

2.
 - a) Reduce the Grammar G given by
S→aAa
A→Sb/bcc/DaA
C→abb/DD
E→ac
D→aDA
into an equivalent grammar by removing useless symbols and useless productions from it.
 - b) Convert the following grammar into CNF.
S→aAD
A→aB/bAB
B→b
D→d.

(9+9)

3.
 - a) Give a regular expression for the set of all strings over {a, b} accepting all strings which have number of a's divisible by 6 and number of b's divisible by 8.
 - b) What do you mean by ambiguity? Show that grammar
S→S/S,
S→a
is ambiguous.

(10+8)

4.
 - a) What is the role of lexical analyzer in compiler? Discuss in detail.
 - b) Discuss the design issues of code generation.

(9+9)

5. Construct an LL(1) parsing table for the following grammar. Also write the predictive parsing algorithm ϵ is used as Epsilon
- S \rightarrow aBDh
B \rightarrow Cc
C \rightarrow bC| ϵ
D \rightarrow EF
E \rightarrow g| ϵ
F \rightarrow f| ϵ
- (18)**

- 6.
- a) Explain in detail optimization of basic blocks with example.
b) Write about Data flow analysis of structural programs.
- (9+9)**

7. Write short notes on any **three** of the following:
- a) Kleen's theorem
b) Bacos Naur Form
c) Compiler Construction tools
d) Non-Deterministic Turing machine
- (3x6)**