C7-R4: DIGITAL IMAGE PROCESSING AND COMPUTER VISION

NOTE:

1. Answer question 1 and any FOUR questions from 2 to 7.

2. Parts of the same question should be answered together and in the same sequence.

Time: 3 Hours Total Marks: 100

- 1. (a) Define color Model, Hue and Saturation.
 - (b) What is meant by illumination and reflectance?
 - (c) List types of pixel neighborhood. Define any two.
 - (d) Explain sampling and quantization.
 - (e) Give the relation between Rayleigh noise and Gamma noise.
 - (f) Define Aspect Ratio. Find the number of bits required to store a 256×256 image with 32 gray levels.
 - (g) Explain edge detection using sobel operator.

(7x4)

- 2. (a) Describe the fundamental steps in image processing.
 - (b) Perform histogram equalization of the following image having gray levels 0-15 and find equalized image.

Gray Level:	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
No. of Pixel:	15	0	0	0	0	0	0	0	0	70	110	45	80	40	0	0

- (c) What are gray level transformations? Define gray level slicing and contrast stretching. (6+6+6)
- 3. (a) Describe the method to convert color from RGB to HSI and HSI to RGB.
 - (b) For the image shown below compute the compression ratio that can be achieved using Huffman coding; color range [0 3]:

3	3	3	2
2	3	3	3
3	2	2	2
2	1	1	0

(c) Explain Orthographic and Perspective Projection.

(6+6+6)

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4.	(a)									
	(b)									
		5 5 4 3 2 1 0 0 6 0 0 0 1 3 1 0 0 0 7 7 7								
	(c)	Define pyramid in image processing. Describe types of pyramid and explain how they are generated. (6+6+6								
5.	(a)	Define Region Based Segmentation. Explain procedure of Region Splitting and								

Merging.

Explain Correlation and Convolution. Apply correlation and convolution on image and mask given below:

f : 0 0 0 1 0 0 0 0

w: 1 2 3 2 8

- (c) Explain the morphological operations: dilation and erosion. Justify whether dilation and erosion are invertible operations? (6+6+6)
- 6. (a) Explain Un-sharp Masking & High Boost Filtering.
 - (b) Write a short note on Multi Resolution Analysis.
 - Define Motion Estimation. Describe the types of motion estimation with (c) applications. (6+6+6)
- 7. Describe the functionality of JPEG encoder and decoder using block diagram. (a)
 - Discuss steps of Hough transform for line detection. (b)
 - (6+6+6)(c) What is Fourier Transform & why it is important in Image Processing?

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