

B5.2-R4 : AUTOMATA THEORY AND COMPILER DESIGN**NOTE :**

1. Answer question 1 and any FOUR from questions 2 to 7.
2. Parts of the same question should be answered together and in the same sequence.

Time : 3 Hours**Total Marks : 100**

1. Explain the following with example :
 - (a) Mathematical induction
 - (b) Non - Deterministic Finite Automata
 - (c) Equivalence of CFG and PDA
 - (d) Optimization of DFA-Based Pattern Matchers (7+7+7+7)
2. (a) Define Ambiguous grammar. Show that the following grammar is ambiguous and write the unambiguous grammar for the same.

$$S \rightarrow A/B, A \rightarrow aAb/ab, B \rightarrow abB/\wedge$$
 (b) Explain with a suitable example, the Top-Down Parsing, Bottom-Up Parsing. (10+8)
3. (a) Discuss the issues in the design of a code generator.
 (b) Construct the basic blocks for the following three address statement, (9+9)

$$\begin{aligned} & \text{Sum} = 0; \\ & \text{for } (i=0; i \leq 10; i++) \\ & \quad \text{Sum} = \text{sum} + a[i]; \end{aligned}$$
4. (a) Define Turing Machine and explain how Turing machine can be used to compute integer functions ?
 (b) Design Turing Machine to recognize the following : (9+9)

$$L = \{W C W^R / W \in (a+b)^* \& c \text{ is } a \text{ or } b\}$$

$$R : \text{Reverse}$$
5. (a) Discuss the benefits of dynamic storage allocation. Explain various dynamic storage allocation techniques in detail.
 (b) Discuss the issues of source language, and how can it be overcome ? Explain in detail. (9+9)
6. (a) Obtain the DAG for the expression $a+a*(b-c)+(b-c)*d$. Explain the steps to construct the same.
 (b) Translate the arithmetic expression $a+-(b+c)$ into quadruples, triples and indirect triples.
 (c) Explain the syntax directed translation of switch statements. (6+6+6)
7. Write short notes on **any three**.
 - (a) Pumping lemma for CFL with example
 - (b) CNF
 - (c) Universal TM
 - (d) Parsing (6+6+6)

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