

No. of Printed Pages : 4

Sl. No.

## **C2-R4 : ADVANCED COMPUTER NETWORKS**

**DURATION : 03 Hours**

**MAXIMUM MARKS : 100**

**Roll No. :**

--	--	--	--	--	--

**Answer Sheet No. :**

--	--	--	--	--	--

**Name of Candidate :** \_\_\_\_\_ ; **Signature of Candidate :** \_\_\_\_\_

### **INSTRUCTIONS FOR CANDIDATES :**

- Carefully read the instructions given on Question Paper, Answer Sheet.
- Question Paper is in English language. Candidate has to answer in English Language only.
- Question paper contains Seven questions. The Question No. 1 is compulsory. Attempt any FOUR Questions from Question No. 2 to 7.
- Parts of the same question should be answered together and in the same sequence.
- Questions are to be answered in the ANSWER SHEET only, supplied with the Question Paper.
- Candidate cannot leave the examination hall/ room without signing on the attendance sheet and handing over his/her Answer Sheet to the Invigilator. Failing in doing so, will amount to disqualification of Candidate in this Module/Paper.
- After receiving the instruction to open the booklet and before answering the questions, the candidate should ensure that the Question Booklet is complete in all respects.

---

**DO NOT OPEN THE QUESTION BOOKLET UNTIL YOU ARE TOLD TO DO SO.**

---

1.
  - (a) With the Slotted ALOHA protocol, how long does a node wait once it gets a new frame to transmit ? Can there be collisions, and if so, what does the node do when there is a collision ?
  - (b) What is Remote Procedure Call ? What is the sequence of events during Remote Procedure Call ?
  - (c) If K queues and M jobs are given, then create Closed Queuing Network.
  - (d) Draw and explain the three-way handshake process used by TCP to establish a virtual circuit.
  - (e) What are the two most basic forms of multiplexing ? Briefly explain.
  - (f) I have a subnet mask 255.255.255.248 set up in my machine with IP 10.5.5.20. What IP address should I ping to, so that I get response from all machines on my LAN subnet ?
  - (g) Differentiate between IPV4 and IPV6 with header formats. (7x4)
  
2.
  - (a) Explain the functionalities of various layers in the OSI model.
  - (b) What is IP ? Discuss the different classes of IP addressing. Explain classful and classless routing.
  - (c) What is the significance of Jackson's theorem for network of queues ? Explain the theorem in detail. (6+6+6)
  
3.
  - (a) Explain the difference between traffic shaping and traffic policing.
  - (b) Compare Pure ALOHA, Slotted ALOHA, and Non-persistent CSMA.
  - (c) State the steady-state parameters of M/G/1 queue. Explain M/G/1 queue with an example. (4+6+8)
  
4.
  - (a) List TCP congestion control approaches. Explain any one.
  - (b) What is QoS ? Explain various parameters for QoS in IP Network.
  - (c) How ATM Network differ from MPLS ? Explain ATM reference model with various services provided by it. (4+6+8)
  
5.
  - (a) Briefly explain Continuous State Leaky-Bucket Algorithm.
  - (b) How will multicasting be achieved by the Distance Vector Multicast Routing Protocol (DVMRP)?
  - (c) What is Virtual Private Network (VPN) ? List various activities performed by VPN. Discuss its components and types. (4+6+8)

6. (a) What are the services provided by ATM AAL3/4 ?
- (b) Companies that have offices in several countries around the globe need to create a private corporate network that is able to connect these sites together and transport traffic of different types between them. An increasingly popular way of providing such a network is to use Multiprotocol Label Switching (MPLS) data services. Briefly explain how MPLS works and how it is able to support different traffic types.
- (c) What is Reverse Path Multicast (RPM) and Protocol Independent Multicast (PIM) ? Explain. **(4+6+8)**
7. (a) What are the pros and cons of Multicast Backbone (MBONE) ?
- (b) What is Real Time Streaming Protocol (RTSP), and explain how it is being used for Audio and Video streaming ?
- (c) Discuss the quality of service requirements of a Voice-over-IP (VoIP) application and how they differ from those of a video-based application. Draw a VoIP network architecture. **(4+6+8)**

- o o o -

**SPACE FOR ROUGH WORK**